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Unifying Access Control & Information Flow

A Security Model for Programs Consisting of Trusted and Untrusted Code

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Background

- Languages designed for internet applications and extensible systems
- Untrusted code may run in the same process as trusted code
- Fine-grained language-based security needed to manage the complex security requirements of program code

Agenda

- Examine stack-inspection based security model
 - Limitations and security requirements
- Propose a new security model to apply access control to enforce secure information flow
 - Dynamic semantics and security property
- Static enforcement of the new security model for OO programs

Stack-based Access Control

- Used in Java and C#, known as sandboxing
 - An implementation of *the principle of least privilege*
- Code attempting sensitive operations may be privileged with permissions
 - Permissions granted to classes by policy files
- **All code on the call stack** must have sufficient privilege to perform specific sensitive operation
 - Permissions tested at runtime

Stack Inspection Example

```
public class A {  
    public static void main(String[] args) {  
  
        L l = ...;  
        ...  
        l.createResource(name);  
        ...  
    }  
}
```

```
public class L {  
    private Resource resource;  
  
    private Resource create(String name);  
  
    public void createResource(String name)  
    {  
  
        checkPermission(new  
            ResourcePermission(name, "create"));  
  
        resource = create(name);  
    }  
}
```

Stack Inspection Example

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public class A {  
    public static void main(String[] args){  
        L l = ...;  
        ...  
        l.createResource(name);  
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public class L {  
    private Resource resource;  
  
    private Resource create(String name);  
  
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    {  
  
        checkPermission(new  
            ResourcePermission(name, create));  
  
        resource = create(name);  
    }  
}
```

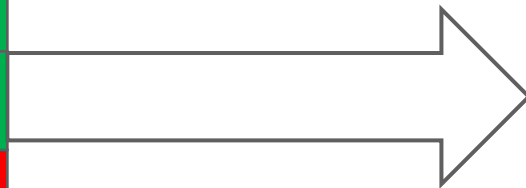
AC.checkPermission	AllPermission
L.createResource	AllPermission
A.main	ResourcePermission("*", "create")

Stack Inspection Unsuccessful: Exception Thrown

```
public class A {  
    public static void main(String[] args){  
        L l = ...;  
        ...  
        l.createResource(name);  
        ...  
    }  
}
```

```
public class L {  
    private Resource resource;  
  
    private Resource create(String name);  
  
    public void createResource(String name)  
    {  
        checkPermission(new  
            ResourcePermission(name, "create"));  
  
        resource = create(name);  
    }  
}
```

AC.checkPermission	AllPermission
L.createResource	AllPermission
A.main	ϕ



Security Exception

Unauthorised Data Used in Sensitive Operation

```
public class A {
    public static void main(String[] args) {
        L l = ...; B b = ...;
        String name = b.getName();
        l.createResource(name);
        ...
    }
}

public class B {
    public String getName() {
        return "password";
    }
    ...
}
```

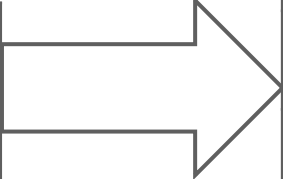
```
public class L {
    private Resource resource;

    private Resource create(String name);

    public void createResource(String name)
    {
        checkPermission(new
            ResourcePermission(name, "create"));

        resource = create(name);
    }
}
```

B.getName	ϕ
A.main	ResourcePermission("*", "create")



AC.checkPermission	AllPermission
L.createResource	AllPermission
A.main	ResourcePermission("*", "create")



Leaked Sensitive Information to Unauthorised Code

```
public class A {
    public static void main(String[] args){
        L l = ...; B b = ...;
        ...
        Resource r = l.getResource();
        b.useResource(r);
    }
}

public class B {
    ...
    public void useResource(Resource res) {
    ... }
}
```

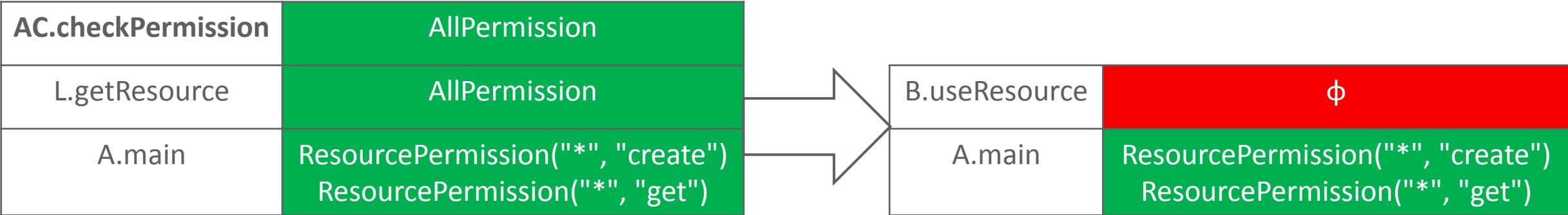
```
public class L {
    private Resource resource;

    ...

    public Resource getResource() {

        checkPermission(new
            ResourcePermission("*", "get"));

        return resource;
    }
}
```

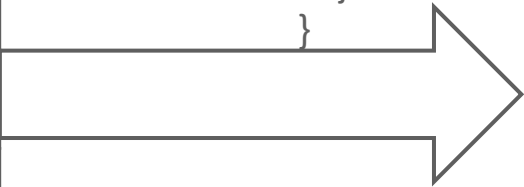


Forbid Desired Operation

```
public class A {  
    public static void main(String[] args) {  
        L l = ...;  
        ...  
        l.initResource();  
        ...  
    }  
}
```

```
public class L {  
    private Resource resource;  
  
    private Resource create(String name);  
  
    public void createResource(String name) {  
  
        checkPermission(new  
            ResourcePermission(name, "create"));  
  
        resource = create(name);  
    }  
    public void initResource() {  
        final String name = "initial";  
        createResource(name);  
    }  
}
```

AC.checkPermission	AllPermission
L.createResource	AllPermission
L.initResource	AllPermission
A.main	ϕ



Security Exception



Limitations of Stack Inspection

- Cannot prevent all information flow attacks
 - E.g. *the confused deputy problem*
 - Untrusted code may inject data used by trusted code to perform sensitive operations
 - Data generated from sensitive operations by trusted code received by untrusted code
- Too strong to allow desired information flows
 - Often have to elevate code privilege at runtime
- Rely on programmer discipline
 - No enforceable security model or policy

Related Work

- Stack-based access control
 - Wallach and Felten, S&P'98
 - Fournet and Gordon, POPL'02
- History-based access control
 - Abadi and Fournet, NDSS'03
- Information-based access control
 - Pistoia, Banerjee and Naumann, S&P'07
- *Hard to state a useful security goal that captures the intent for a general class of trusted and untrusted code*

Informal Security Requirements

- Propagation of information needs to be controlled
 - Data from unauthorised code should not reach sensitive operations
 - Sensitive data should not leak to unauthorised code
- Authorisation determined by the privilege assigned to code
 - Code needs sufficient privilege to send/receive data to/from other code
 - Mutual information flows desirable
- Can classic information security models meet the requirements?

Information Flow Security

- Transfer information between variables according to security levels
 - Each variable assigned a security level (e.g. privilege)
 - Security levels form a lattice: $L \leq H$
- Provide guarantees about information propagation
 - Confidentiality: Do not allow information flows from H to L
 - Integrity: Do not allow information flows from L to H
- Transitive information flow policy precludes cyclic flows between levels
 - A richer information flow structure desired

Overview of the New Security Model

- Each code/variable associated with a dual access control specification
 - A pair of partially ordered security levels
- *Capability* or $\text{cap}(x)$ determines privilege/trust of variable x
 - e.g. the privilege granted to untrusted code
- *Accessibility* or $\text{acc}(x)$ determines secrecy/sensitivity of variable x
 - e.g. the privilege required by sensitive code
- Information is transferred according to access control specification

Security Model and Java

- Java provides access control but also requires information flow security
 - Stack inspection misses certain information flow based issues
- No clear separation of confidentiality and integrity
 - Programmatically expressed using `checkPermission()`
- Our Model identifies security requirements for Java programs
 - JDK : Trusted: All capabilities
 - JDK: `checkPermission()` : Accessibility requirements
 - Application: capability assigned via policy

Example Revisited

```
@requires{}
@holds{ResourcePermission("*", "create")}
public class A {
    public static void main(String[] args){
        L l = ...; B b = ...;
        String name = b.getName();
        l.createResource(name);
        ...
    }
}
```

```
@requires{}
@holds{}
public class B {
    public String getName() {
        return "password";
    }
    ...
}
```

```
@requires{}
@holds{AllPermission}
public class L {
    private Resource resource;

    @requires{ResourcePermission(name,
    "create")}
    private Resource create(String name);

    public void createResource(String name)
    {
        checkPermission(new
            ResourcePermission(name, "create"));

        resource = create(name);
    }
}
```

Informal Security Policy

$$x \rightarrow y \implies acc(x) \leq cap(y) \wedge acc(y) \leq cap(x)$$

- $x \rightarrow y$: information may flow from x to y
- Both confidentiality and integrity can be guaranteed
- General information flow policy allows richer flow structure
- Transitive policy in classic model a special case
 - Examples: $acc(x) = cap(y)$, $acc(x) \leq acc(y) \leq cap(x) \leq cap(y)$
 - Such relations too strong

Informal Security Policy

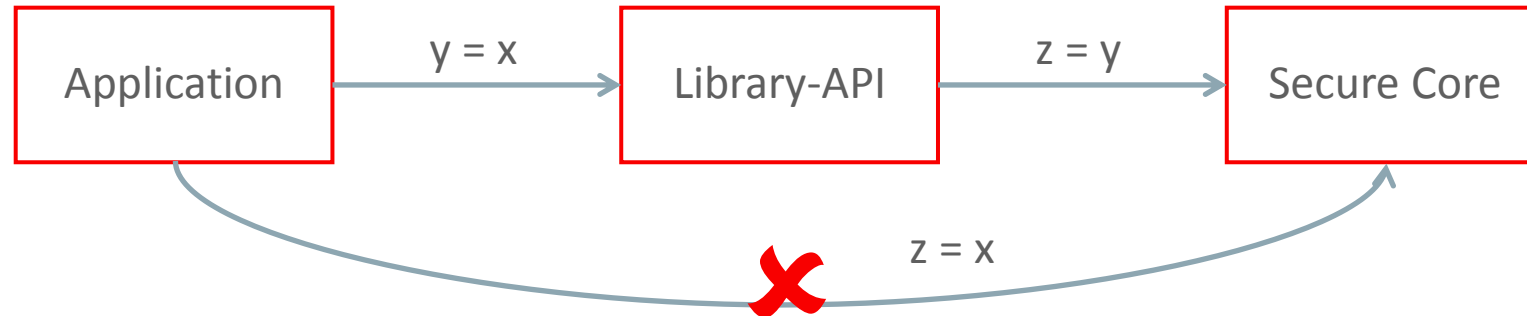
$$x \rightarrow y \implies acc(x) \leq cap(y) \wedge acc(y) \leq cap(x)$$

- Confidentiality
 - The **receiver** must have sufficient privilege to receive the information
- Integrity
 - The **sender** must have sufficient privilege to send the information
- Mutual information flows supported

Novelty

- Unified treatment of confidentiality and integrity
- Intransitive policy
 - Permits flows across different levels
- Existing lattice-based information flow models use transitive policy
 - Flows only within single level: Anti-symmetry

Example



- Transitive: $\text{label}(x) \leq \text{label}(y) \wedge \text{label}(y) \leq \text{label}(z) \Rightarrow \text{label}(x) \leq \text{label}(z)$
- Intransitive Policy
 - $x \rightarrow y \Rightarrow \text{acc}(x) \leq \text{cap}(y), y \rightarrow z \Rightarrow \text{acc}(y) \leq \text{cap}(z)$
 - $\text{acc}(x) \not\leq \text{cap}(z) \Rightarrow x \nrightarrow z$

Unauthorised Data Used in Sensitive Operation Revisited

```
@requires{}
@holds{ResourcePermission("*", "create")}
public class A {
    public static void main(String[] args)
    {
        L l = ...; B b = ...;
        String name = b.getName();
        l.createResource(name);
        ...
    }
}

@requires{}
@holds{}
public class B {
    public String getName() {
        return "password";
    }
    ...
}
```

```
@requires{}
@holds{AllPermission}
public class L {
    private Resource resource;

    @requires{ResourcePermission(name,
    "create")}
    private Resource create(String name);

    public void createResource(String name)
    {
        checkPermission(new
            ResourcePermission(name, "create"));

        resource = create(name);
    }
}
```

"password" → name ⇒ {} ≤ {AllPermission} ∧ {ResourcePermission(name,"create")} ≤ {}



Forbid Desired Operation Revisited

```
@requires{}
@holds{}
public class A {
    public static void main(String[] args) {
        L l = ...;
        ...
        l.initResource();
        ...
    }
}
```

```
@requires{}
@holds{AllPermission}
public class L {
    private Resource resource;

    @requires{ResourcePermission(name,
    "create")}
    private Resource create(String name);

    public void createResource(String name)
    {
        checkPermission(new
            ResourcePermission(name, create));

        resource = create(name);
    }
    public void initResource() {
        final String name = "initial";
        createResource(name);
    }
}
```



"initial" → name ⇒ {} ≤ {AllPermission} ∧ {ResourcePermission(name,"create")} ≤ {AllPermission}

Leaked Sensitive Information Revisited

```
@requires{}
@holds{ResourcePermission("*", "get")}
public class A {
    public static void main(String[] args) {
        L l = ...; B b = ...;
        ...
        Resource r = l.getResource();
        b.useResource(r);
    }
}
```

```
@requires{} @holds{}
public class B {
    ...
    public void useResource(Resource res) {
    ... }
}
```

```
@requires{}
@holds{AllPermission}
public class L {
    @requires{ResourcePermission("*",
"get")}
    private Resource resource;

    ...

    public Resource getResource() {

        checkPermission(new
            ResourcePermission("*", "get"));
        return resource;
    }
}
```

"resource" \rightarrow res \Rightarrow {ResourcePermission("*","get")} \leq {} \wedge {} \leq {AllPermission}



Aims of Formal Security Model

- Extend access control with information flow
- Handle both confidentiality and integrity in intransitive policies
- Proof of security property guaranteed by model

Overview of Formal Security Model

- Access control specification $\varphi ::= \mathcal{A} \cdot \mathcal{C}$

- Union $\mathcal{A}_1 \cdot \mathcal{C}_1 \sqcup \mathcal{A}_2 \cdot \mathcal{C}_2 = \mathcal{A}_1 \vee \mathcal{A}_2 \cdot \mathcal{C}_1 \wedge \mathcal{C}_2$

- Security policy
$$\frac{\mathcal{A}_1 \leq \mathcal{C}_2 \quad \mathcal{A}_2 \leq \mathcal{C}_1}{\mathcal{A}_1 \cdot \mathcal{C}_1 \triangleright \mathcal{A}_2 \cdot \mathcal{C}_2}$$

$$\frac{\varphi_1 \triangleright \varphi \quad \varphi_2 \triangleright \varphi}{\varphi_1 \sqcup \varphi_2 \triangleright \varphi}$$

Overview of Formal Security Model

- Access control subsumption

$$\frac{\mathcal{A}_1 \leq \mathcal{A}_2 \quad \mathcal{C}_2 \leq \mathcal{C}_1}{\mathcal{A}_1 \cdot \mathcal{C}_1 \sqsubseteq \mathcal{A}_2 \cdot \mathcal{C}_2}$$

$$\frac{\mathcal{A}_1 \leq \mathcal{A} \quad \mathcal{A}_2 \leq \mathcal{A} \quad \mathcal{C} \leq \mathcal{C}_1 \quad \mathcal{C} \leq \mathcal{C}_2}{\mathcal{A}_1 \cdot \mathcal{C}_1 \sqcup \mathcal{A}_2 \cdot \mathcal{C}_2 \sqsubseteq \mathcal{A} \cdot \mathcal{C}}$$

- Derived access control property

$$\frac{\varphi_1 \sqsubseteq \varphi_3 \quad \varphi_2 \sqsubseteq \varphi_4 \quad \varphi_3 \triangleright \varphi_4}{\varphi_1 \triangleright \varphi_2}$$

Dynamic Semantics of the Security Model

- Big step operational semantics

- Statements

$$s \varphi E_1 \Downarrow E_2$$

- Expressions: No side-effects

$$e E_1 \Downarrow v \varphi$$

Explicit Information Flow

- Reading from variable

$$\frac{S(x) = v \ \varphi}{x \ S \ H \ \Downarrow \ v \ \varphi \sqcup label(x)}$$

- Writing to variable

$$\frac{e \ S \ H \ \Downarrow \ v \ \varphi_1 \quad \varphi \sqcup \varphi_1 \triangleright label(x)}{x=e \ \varphi \ S \ H \ \Downarrow \ S[x \mapsto (v \ \varphi \sqcup \varphi_1)] \ H}$$

Information Flow via Heap

- Load

$$\frac{S(x) = l \ \varphi_1 \quad H(l)(f) = v \ \varphi}{x.f \ S \ H \Downarrow v \ \varphi_1 \sqcup \varphi \sqcup label(f)}$$

- Store

$$\frac{S(x) = l \ \varphi_0 \quad y \ S \ H \Downarrow v \ \varphi_1 \quad \varphi \sqcup \varphi_1 \triangleright label(f)}{x.f=y \ \varphi \ S \ H \Downarrow S \ H[l \mapsto H(l)[f \mapsto (v \ \varphi \sqcup \varphi_0 \sqcup \varphi_1)]}$$

Implicit Information Flow

- Implicit flow via conditional

$$\frac{x \ E \Downarrow l \ \varphi_0 \quad s_1 \ \varphi \sqcup \varphi_0 \ E \Downarrow E_1 \quad s_2 \ \varphi \sqcup \varphi_0 \ E \Downarrow E_2}{(\text{if } x \text{ then } s_1 \text{ else } s_2) \ \varphi \ E \Downarrow E_1 \uplus E_2}$$

$$\frac{x \ E \Downarrow \text{null} \ \varphi_0 \quad s_1 \ \varphi \sqcup \varphi_0 \ E \Downarrow E_1 \quad s_2 \ \varphi \sqcup \varphi_0 \ E \Downarrow E_2}{(\text{if } x \text{ then } s_1 \text{ else } s_2) \ \varphi \ E \Downarrow E_2 \uplus E_1}$$

– $E \uplus F$: Value from E, union of flows from E and F

- Implicit flow via dynamic dispatch supported
 - All potential targets considered

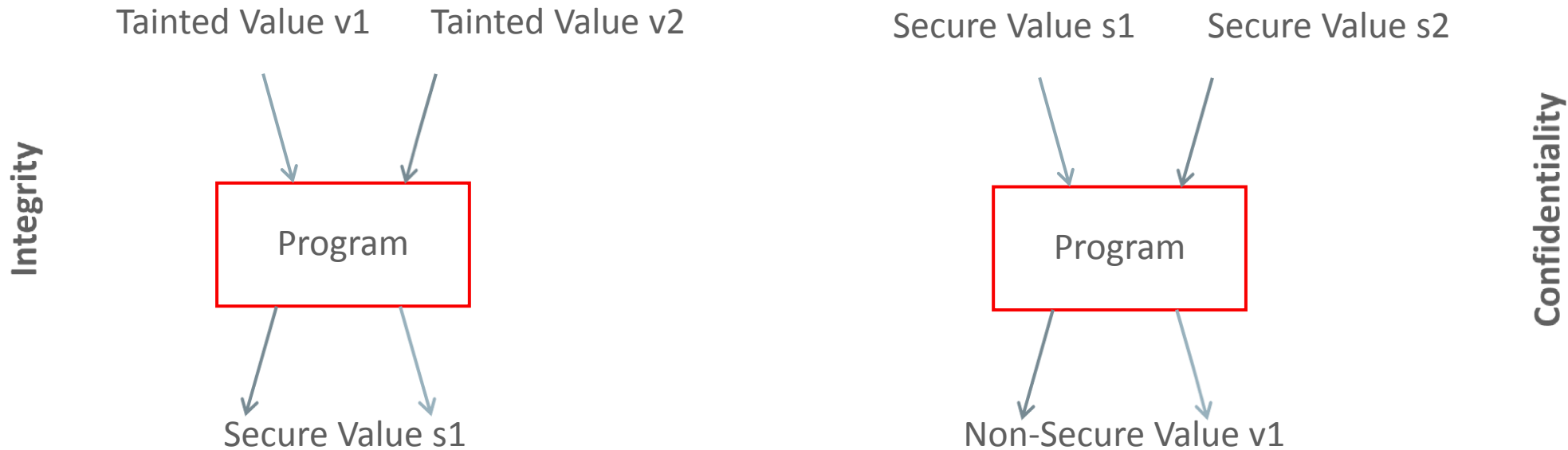
Example: Virtual Dispatch

```
class C1 {  
    public m(C3 z) {return;}  
}  
class C2 extends C1 {  
    public m(C3 z) {z.f = new T();}  
}  
class C3 {T f;}
```

```
C1 y = new C2();  
if(x)  
    y = new C1();  
z = new C3();  
y.m(z);  
// the called m depends on x  
// the update on z.f depends on x
```

Noninterference Theorem

- Attacker/system should not be able to distinguish two executions from their outputs with a given access control spec, if they only vary in their inputs with access control specs that are not allowed to access it



Underlying Concepts

- Indistinguishability

$$\frac{\begin{array}{l} \text{label}(x) = \varphi \implies S_1(x) = S_2(x) \\ \text{label}(f) = \varphi \implies H_1(l)(f) = H_2(l)(f) \end{array}}{S_1 \ H_1 \overset{\varphi}{\approx} S_2 \ H_2}$$

$$\frac{\begin{array}{l} \text{label}(x) \triangleright \varphi \implies S_1(x) = S_2(x) \\ \text{label}(f) \triangleright \varphi \implies H_1(l)(f) = H_2(l)(f) \end{array}}{S_1 \ H_1 \overset{\triangleright \varphi}{\approx} S_2 \ H_2}$$

Noninterference Theorem

- Start states indistinguishable
- States are well-formed
- Executing the same statement in E_1 and E_2 results in indistinguishable states

$$\left. \begin{array}{l} E_1 \approx^\varphi E_2 \\ E_1 \approx^{\triangleright\varphi} E_2 \\ \vdash E_1 \\ \vdash E_2 \\ s \varphi_0 E_1 \Downarrow E_3 \\ s \varphi_0 E_2 \Downarrow E_4 \end{array} \right\} \Longrightarrow E_3 \approx^\varphi E_4$$

Overview of Static Semantics

- To prove noninterference by static analysis
 - Approximate dynamic semantics with abstract domains
 - Enforce access control policy on the abstract domains

- Defined in type inference rules by $\Gamma \Sigma \vdash e : \tau \varphi$

- Assignment
$$\frac{\Gamma(x) = \tau \varphi_1 \quad \Gamma \Sigma \vdash e : \tau \varphi_1 \quad \varphi \sqsubseteq \varphi_1}{\Gamma \Sigma \vdash x=e : \varphi}$$

Static Semantics: Field-sensitive

• Load

$$\frac{\Gamma(x) = \tau_0 \ \varphi_1 \quad o \in \tau_0 \quad \Sigma(o)(f) = \tau \ \varphi}{\Gamma \ \Sigma \vdash x.f : \tau \ \varphi_1 \sqcup \varphi \sqcup \text{label}(f)}$$

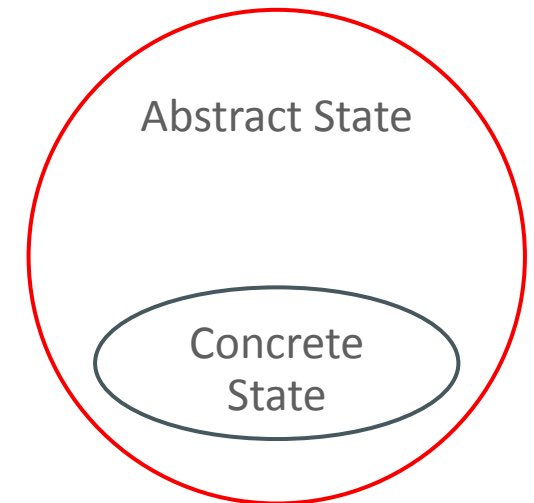
• Store

$$\frac{\Gamma(x) = \tau_0 \ \varphi_1 \quad o \in \tau_0 \quad \Sigma(o)(f) = \tau \ \varphi \quad \Gamma \ \Sigma \vdash y : \tau \ \varphi}{\Gamma \ \Sigma \vdash x.f=y : \varphi_1 \sqcup \varphi}$$

Static Guarantee

- Correspondence between concrete and abstract state

$$\frac{\begin{array}{l} S(x) = v \ \varphi_0 \implies \left\{ \begin{array}{l} \Gamma(x) = \tau \ \varphi \\ \{v\} \subseteq \tau \\ \varphi_0 \sqsubseteq \varphi \end{array} \right. \\ \\ H(l^o)(f) = v \ \varphi_0 \implies \left\{ \begin{array}{l} \Sigma(o)(f) = \tau \ \varphi \\ \{v\} \subseteq \tau \\ \varphi_0 \sqsubseteq \varphi \end{array} \right. \end{array}}{\Gamma \ \Sigma \vdash S \ H}$$



Observations

- Dynamic checking impractical
 - Need to track all branches including virtual calls
- Static program analysis provides guarantee
 - Conservative: Can reject safe programs

Summary

- DAC security model: Combines access control and secure information flow
 - General class of trusted and untrusted code
 - Intransitive security policy allows a richer information flow structure
- Prove a general intransitive noninterference property
 - Handles implicit information flow including dynamic dispatch
 - Provide both confidentiality and integrity guarantees
- Security model enforced by static program analysis

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Distinct Integral/Confidential Requirements

@requires{} @holds{AllPermission}

```
public class A {  
    public static void main(String[] args) throws Exception {  
        L l = ...; B b = ...; C c = ...;  
        l.setResource(b.get());  
        Resource r = l.getResource();  
        c.use(r);  
    }  
}
```

@requires{} @holds{ResourcePermission("*", "set")}

```
public class B {  
    public Resource get() { return new Resource("password"); }  
}
```

@requires{} @holds{ResourcePermission("*", "get")}

```
public class C {  
    public void use(Resource res) { ... }  
}
```

@requires{} @holds{AllPermission}

```
public class L {  
    @requires_conf{ResourcePermission("*", "get")}  
    @requires_inte{ResourcePermission("*", "set")}  
    private Resource resource;
```

...

```
    public Resource getResource() {  
        AccessController.checkPermission(  
            new ResourcePermission("*", "get"));  
        return resource;  
    }  
    public Resource setResource(Resource r) {  
        AccessController.checkPermission(  
            new ResourcePermission("*", "set"));  
        resource = r;  
    }  
}
```

Security Policy for Distinct Integrity/Confidentiality

$$x \rightarrow y \implies \text{conf}(x) \leq \text{cap}(y) \wedge \text{inte}(y) \leq \text{cap}(x)$$

- The **receiver** must satisfy the **confidential requirement** of the **sender**
- The **sender** must satisfy the **integral requirement** of the **receiver**

Distinct Integral/Confidential Requirements

@requires{} @holds{AllPermission}

```
public class A {  
    public static void main(String[] args) throws Exception {  
        L l = ...; B b = ...; C c = ...;  
        l.setResource(b.get());  
        Resource r = l.getResource();  
        c.use(r);  
    }  
}
```

@requires{} @holds{ResourcePermission("...", "set")}

```
public class B {  
    public Resource get() { return new Resource("password"); }  
}
```

@requires{} @holds{ResourcePermission("...", "get")}

```
public class C {  
    public void use(Resource res) { ... }  
}
```

@requires{} @holds{AllPermission}

```
public class L {  
    @requires_conf{ResourcePermission("...", "get")}  
    @requires_inte{ResourcePermission("...", "set")}  
    private Resource resource;
```

...

```
    public Resource getResource() {  
        AccessController.checkPermission(  
            new ResourcePermission("...", "get");  
        return resource;  
    }  
    public Resource setResource(Resource r) {  
        AccessController.checkPermission(  
            new ResourcePermission("...", "set");  
        resource = r;  
    }  
}
```

$\text{new Resource("password")} \rightarrow \text{resource} \Rightarrow \{\} \leq \{\text{AllPermission}\}$
 $\wedge \{\text{ResourcePermission("...", "set")}\} \leq \{\text{ResourcePermission("...", "set")}\}$



Distinct Integral/Confidential Requirements

@requires{} @holds{AllPermission}

```
public class A {  
    public static void main(String[] args) throws Exception {  
        L l = ...; B b = ...; C c = ...;  
        l.setResource(b.get());  
        Resource r = l.getResource();  
        c.use(r);  
    }  
}
```

@requires{} @holds{ResourcePermission("*", "set")}

```
public class B {  
    public Resource get() { return new Resource("password"); }  
}
```

@requires{} @holds{ResourcePermission("*", "get")}

```
public class C {  
    public void use(Resource res) { ... }  
}
```

@requires{} @holds{AllPermission}

```
public class L {  
    @requires_conf{ResourcePermission("*", "get")}  
    @requires_inte{ResourcePermission("*", "set")}  
    private Resource resource;
```

...

```
    public Resource getResource() {  
        AccessController.checkPermission(  
            new ResourcePermission("*", "get");  
        return resource;  
    }  
    public Resource setResource(Resource r) {  
        AccessController.checkPermission(  
            new ResourcePermission("*", "set");  
        resource = r;  
    }  
}
```

$\text{resource} \rightarrow \text{res} \Rightarrow \{\text{ResourcePermission}("*", "get")\} \leq \{\text{ResourcePermission}("*", "get")\} \wedge \{\} \leq \{\text{AllPermission}\}$

