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# GraalVM Native Image Deep Dive

## Part I

Alina Yurenko

Developer Advocate for GraalVM

@alina\_yurenko

## Safe harbor statement

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The following is intended to outline our general product direction. It is intended for information purposes only, and may not be incorporated into any contract. It is not a commitment to deliver any material, code, or functionality, and should not be relied upon in making purchasing decisions. The development, release, timing, and pricing of any features or functionality described for Oracle's products may change and remains at the sole discretion of Oracle Corporation.

GraalVM Native Image technology (including Substrate VM) is Early Adopter technology. It is available only under an early adopter license and remains subject to potentially significant further changes, compatibility testing and certification.

## Universal Virtual Machine

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# GraalVM™

1. Run programs more efficient
2. Make developers more productive

# GraalVM Project Goals

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1. High performance for abstractions of any language
2. Low-footprint ahead-of-time mode for JVM-based languages
3. Convenient language interoperability and polyglot tooling
4. Simple embeddability in native and managed programs





# GraalVM™

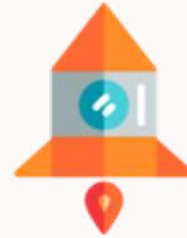


# What GraalVM offers

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High Performance  
Optimize application performance with GraalVM compiler



Fast Startup  
Compile your application AOT and start instantly



Polyglot  
Mix & match languages with seamless interop



Open Source  
See what's inside, track features progress, contribute

# Production-ready! 🎉

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📌 Pinned Tweet



**GraalVM** @graalvm · May 9

First production release - we are stoked to introduce GraalVM 19.0! 🚀🏆

Here's the announcement: [medium.com/graalvm/announ....](https://medium.com/graalvm/announ...)

Check out the release notes: [graalvm.org/docs/release-n...](https://graalvm.org/docs/release-n...) and get the binaries:

💬 14

↻ 506

❤️ 822





## Community Edition

GraalVM Community is available for free for evaluation, development and production use. It is built from the GraalVM sources available on [GitHub](#). We provide pre-built binaries for Linux, macOS X, and Windows platforms on x86 64-bit systems. Windows support is [experimental](#).

DOWNLOAD FROM GITHUB

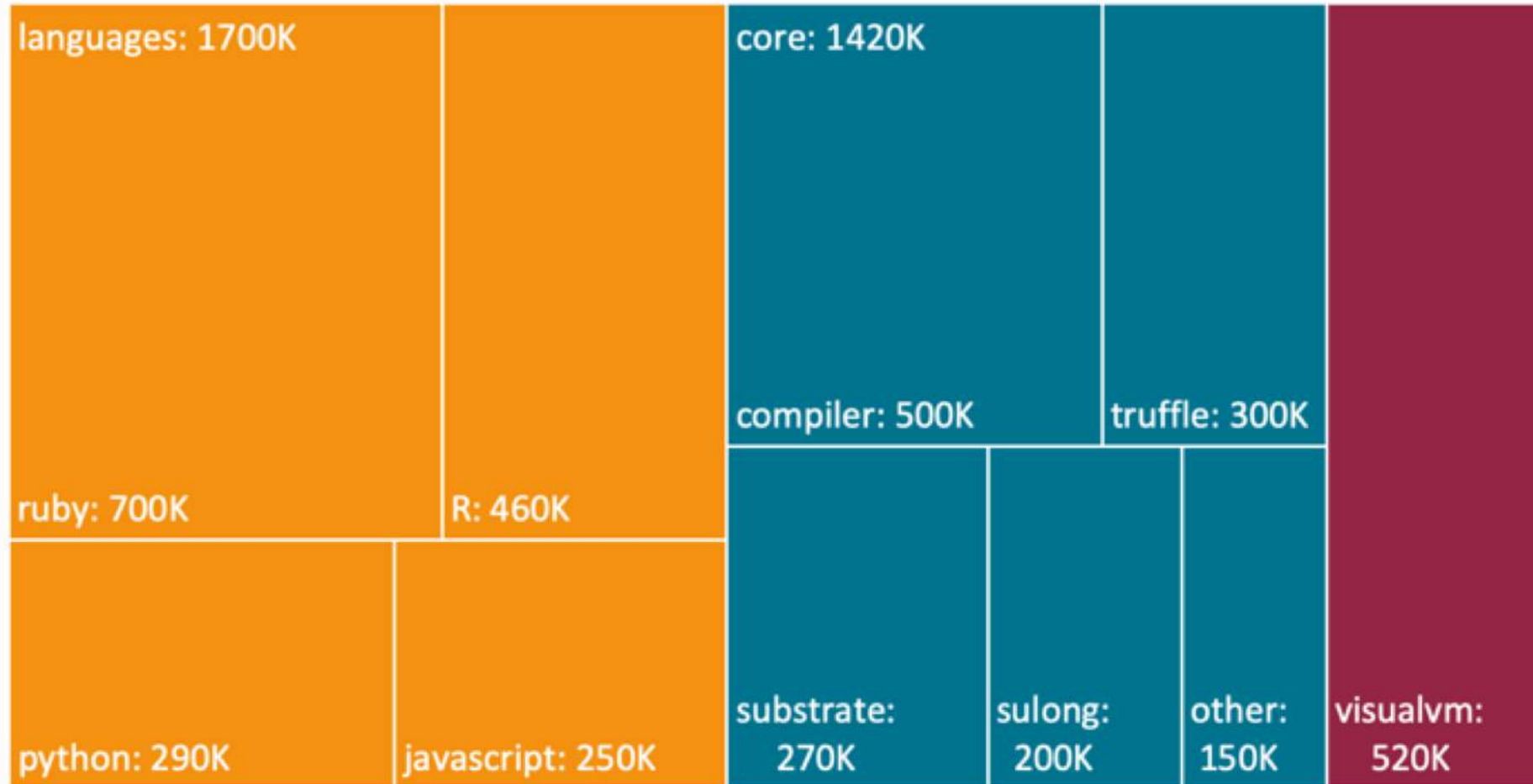
## Enterprise Edition

GraalVM Enterprise provides additional performance, security, and scalability relevant for running applications in production. It is free for evaluation uses and available for download from the [Oracle Technology Network](#). We provide binaries for Linux, macOS X, and Windows platforms on x86 64-bit systems. Windows support is [experimental](#).

DOWNLOAD FROM OTN

get both: [graalvm.org](https://www.graalvm.org)

## Open Source LOC actively maintained for GraalVM



Total: 3,640,000 lines of code

# GraalVM Language Ecosystem

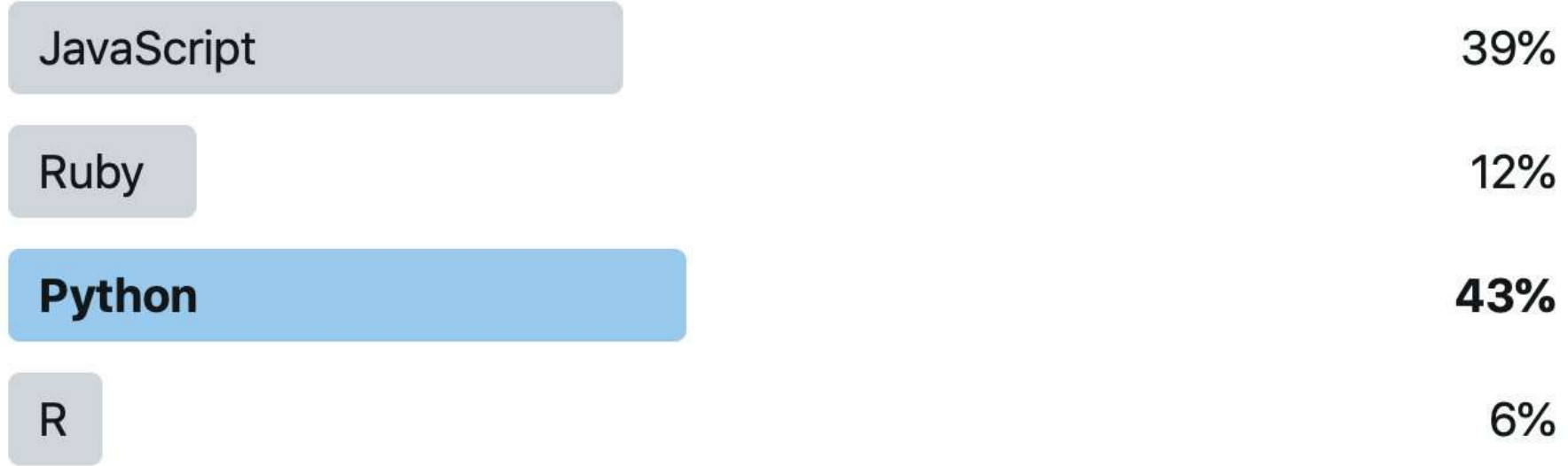




**GraalVM** @graalvm · Oct 22



Which of these GraalVM supported languages interests you the most? If your answer is missing, comment it below →



1,009 votes · Final results



# Multiplicative Value-Add of GraalVM Ecosystem



**Add your own language or embedding or language-agnostic tools!**



# JavaScript & Node.js

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- ECMAScript 2019 compliant JavaScript engine;
- Access to GraalVM language interoperability and common tooling;
- Constantly tested against 90,000+ npm modules, **including express, react, async, request**

# Compatibility Tool

Quickly check if an NPM module, Ruby gem, or R package is compatible with GraalVM.

 × CHECK!

## Graal.js

NAME	VERSION	STATUS
express	~> 5.0	100.00% tests pass
express	~> 4.16	100.00% tests pass
express	~> 4.15	100.00% tests pass
express	~> 4.14	100.00% tests pass

<https://www.graalvm.org/docs/reference-manual/compatibility>

# Nashorn Migration Guide

## Migration guide from Nashorn to GraalVM JavaScript

This document serves as migration guide for code previously targeted to the Nashorn engine. See the [JavaInterop.md](#) for an overview of supported Java interoperability features.

Both Nashorn and GraalVM JavaScript support a similar set of syntax and semantics for Java interoperability. The most important differences relevant for migration are listed here.

Nashorn features available by default:

- `Java.type`, `Java.typeName`
- `Java.from`, `Java.to`
- `Java.extend`, `Java.super`
- Java package globals: `Packages`, `java`, `javafx`, `javax`, `com`, `org`, `edu`

## Nashorn compatibility mode

GraalVM JavaScript provides a Nashorn compatibility mode. Some of the functionality necessary for Nashorn compatibility is only available when the `js.nashorn-compat` option is enabled. This is the case for Nashorn-specific extensions that GraalVM JavaScript does not want to expose by default. Note that you have to enable [experimental options](Options.md#Stable and Experimental options) to use this flag.

The `js.nashorn-compat` option can be set using a command line option:

```
$ js --experimental-options --js.nashorn-compat=true
```





## Polyglot in a Database

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```
$ npm install validator
$ npm install @types/validator
$ dbjs deploy -u scott -p tiger -c localhost:1521/ORCLCDB validator
$ sqlplus scott/tiger@localhost:1521/ORCLCDB
```

```
SQL> select validator.isEmail('hello.world@oracle.com') from dual;
```

```
VALIDATOR.ISEMAIL('HELLO.WORLD@ORACLE.COM')
```

```
-----  
1
```

```
SQL> select validator.isEmail('hello.world') from dual;
```

```
VALIDATOR.ISEMAIL('HELLO.WORLD')
```

```
-----  
0
```



# Polyglot tools: GraalVM VisualVM

**Applications**

- Local
  - VisualVM
    - Ruby (pid 4150)
      - [heapdump] 22:56:09
- Remote
- VM CoreDumps
- Snapshots

**Ruby (pid 4150)**

Overview | Monitor | Threads | Sampler | Profiler | [heapdump] 22:56:09

**Heap Dump**

Summary

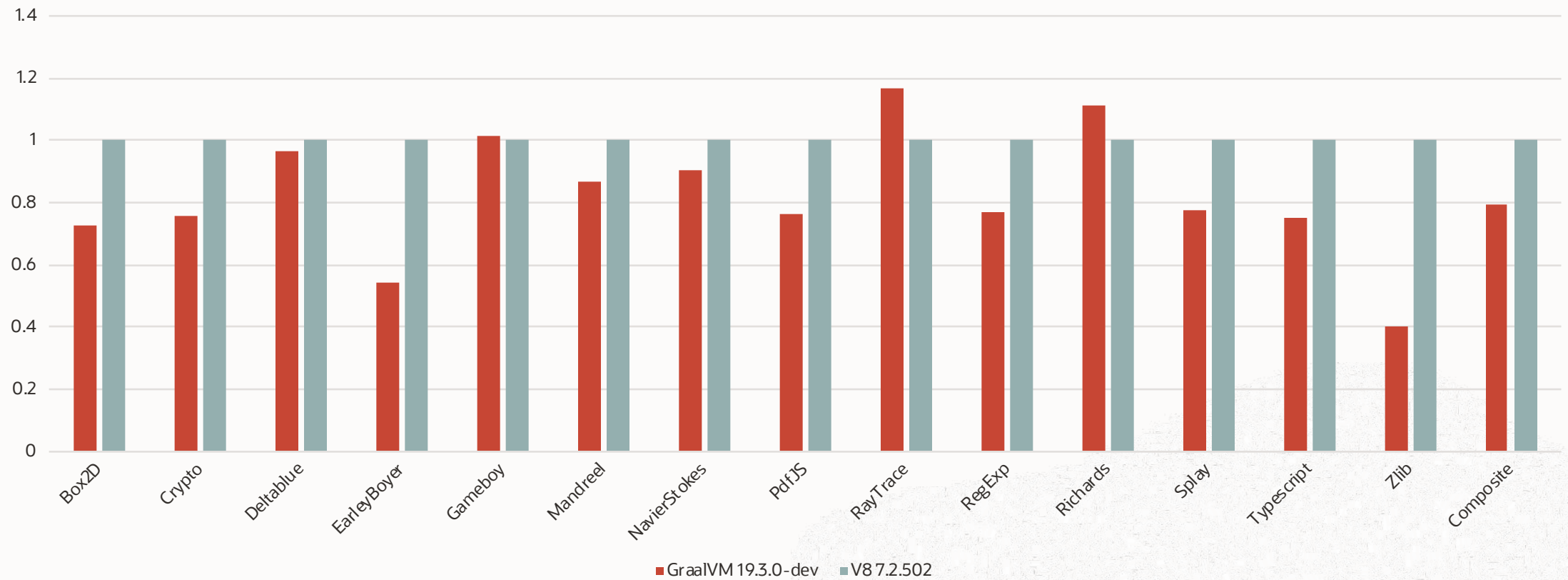
Heap		Environment	
Size:	769,368 B	Language:	Ruby (version 2.3.7)
Types:	44	Platform:	darwin x86_64
Objects:	6,966		

Types by Objects Count [view all]			Types by Objects Size [view all]		
String	3,733	(0.3%)	String	358,368 B	(0.5%)
Symbol	1,140	(0.1%)	Symbol	109,440 B	(0.2%)
Class	834	(0.1%)	Class	80,344 B	(0.1%)
Array	481	(0%)	Array	73,624 B	(0.1%)
Proc	201	(0%)	Hash	55,392 B	(0.1%)

Objects by Size [view all]			Dominators by Retained Size [view all]		
Hash#5083 : shape #1	16,848 B	(0%)	Retained sizes must be computed first:		
Hash#6089 : shape #1	9,232 B	(0%)	<input type="button" value="Compute Retained Sizes"/>		
Hash#1632 : shape #1	4,368 B	(0%)			
Hash#4511 : shape #1	4,368 B	(0%)			
Hash#3744 : shape #1	2,320 B	(0%)			



# Graal.js Performance (versus V8)



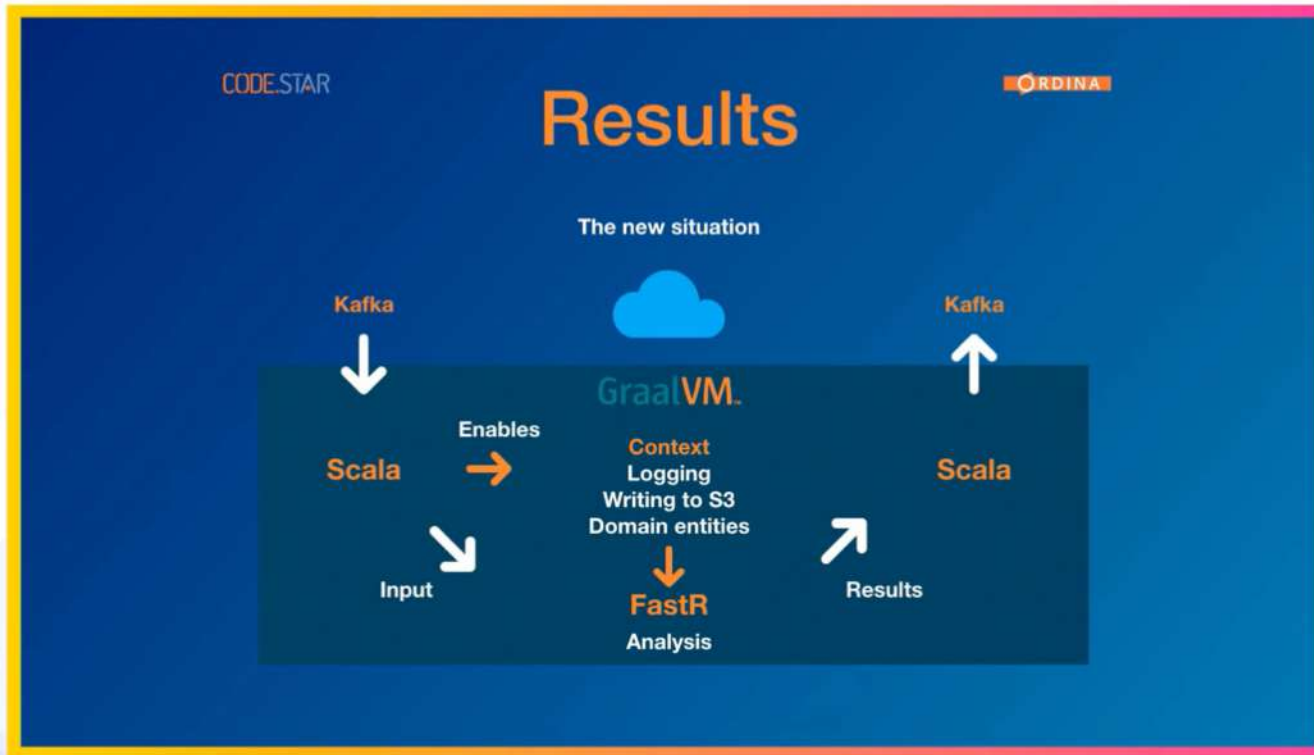
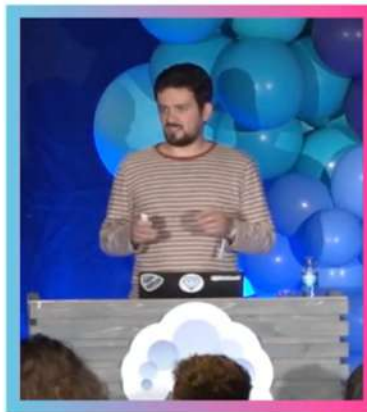
# FastR

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- GNU-R compatible R implementation
  - Including the C/Fortran interface
- Built on top of the GraalVM platform
  - Leverages GraalVM optimizing compiler
  - Integration with GraalVM dev tools
  - Zero overhead interop with other GraalVM languages

GraalVM™

# GraalVM in practice at the Dutch National Police

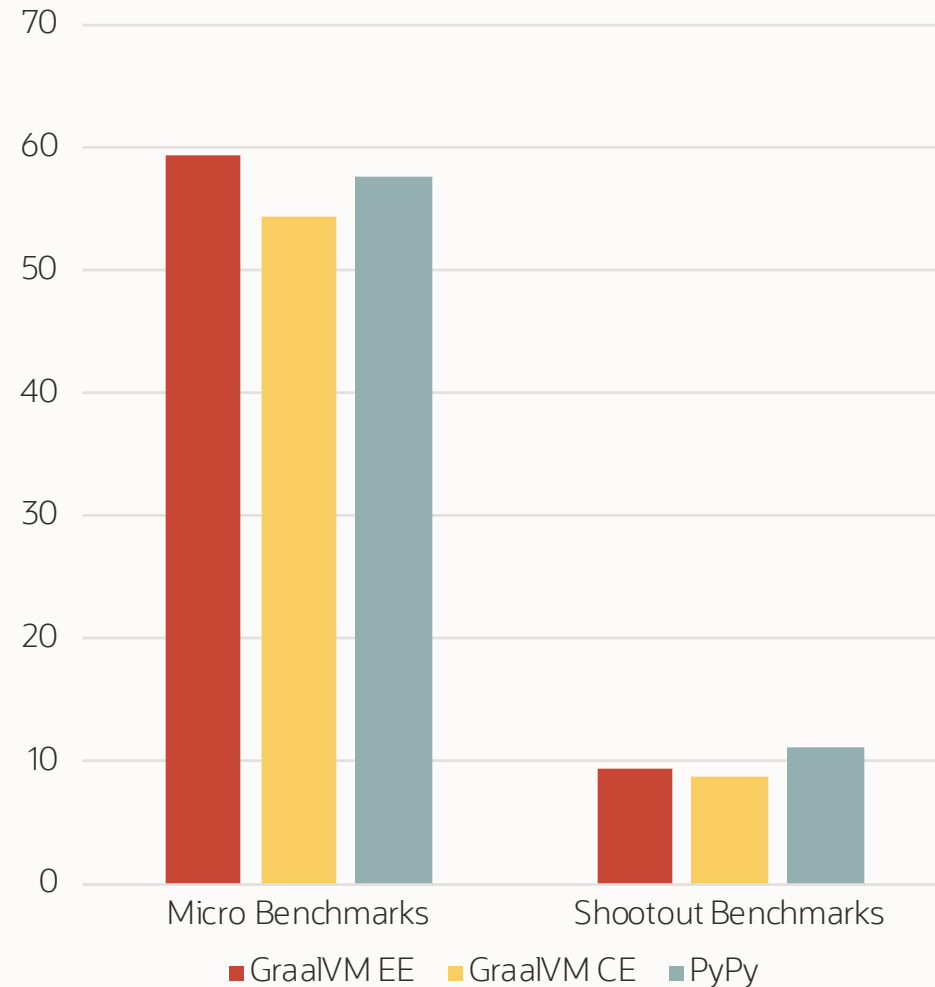




# Python Performance

Comparable to PyPy, the fastest alternative

Geomean Speedup over CPython  
(more is better)





# Using grCUDA to Access Nvidia GPUs

- Efficient exchange of data between host language and GPU without burdening the programmer
  - Expose GPU resources in ways that are native in the host language, e.g., as arrays
  - Allow programmers to invoke existing GPU code from their host language
  - Allow programmers to define new GPU kernels on the fly
  - Polyglot interface: uniform bindings across several programming languages
- 
- Implemented as a “Truffle Language” (although “CUDA” is a platform, not a language)
  - Developed by NVIDIA in collaboration with Oracle Labs
  - BSD 3-clause license



# GraalVM for Java

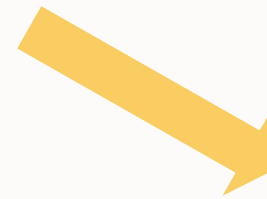


**GraalVM™**



**JIT**

java MyMainClass

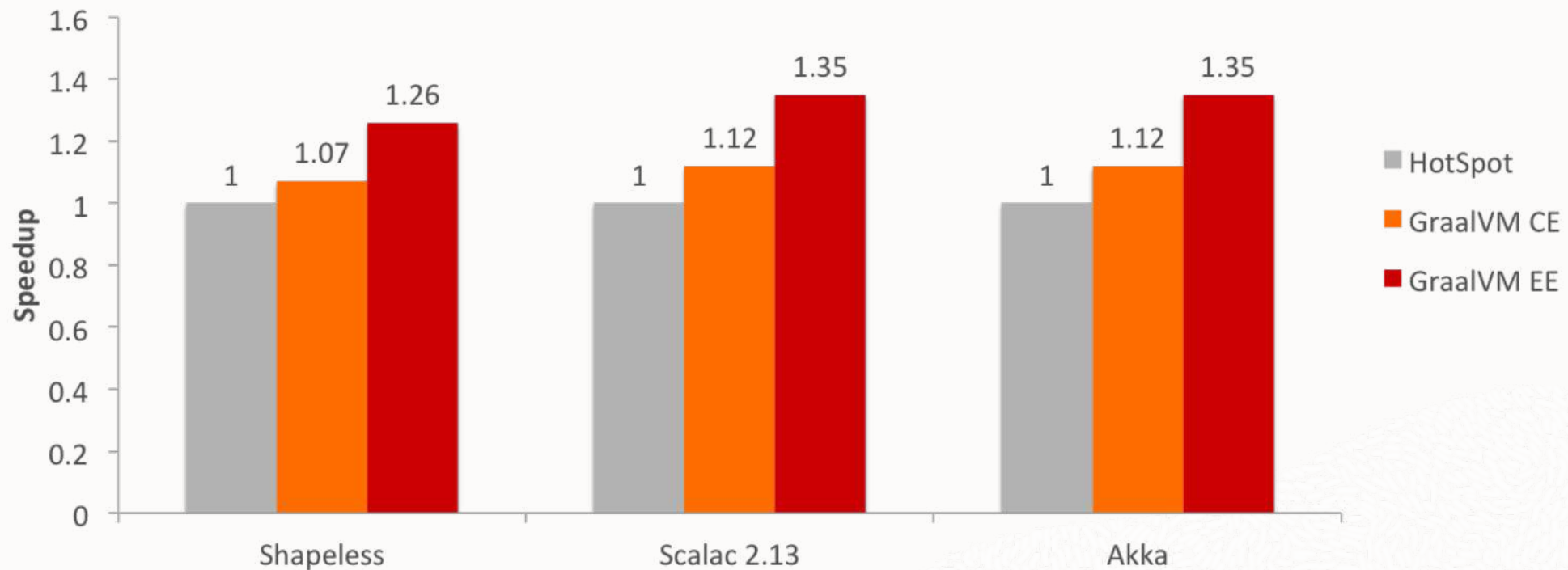


**AOT**

native-image MyMainClass  
./mymainclass



## Scala performance



<https://medium.com/graalvm/compiling-scala-faster-with-graalvm-86c5c0857fa3>



# GraalVM Native Images

# GraalVM Native Images

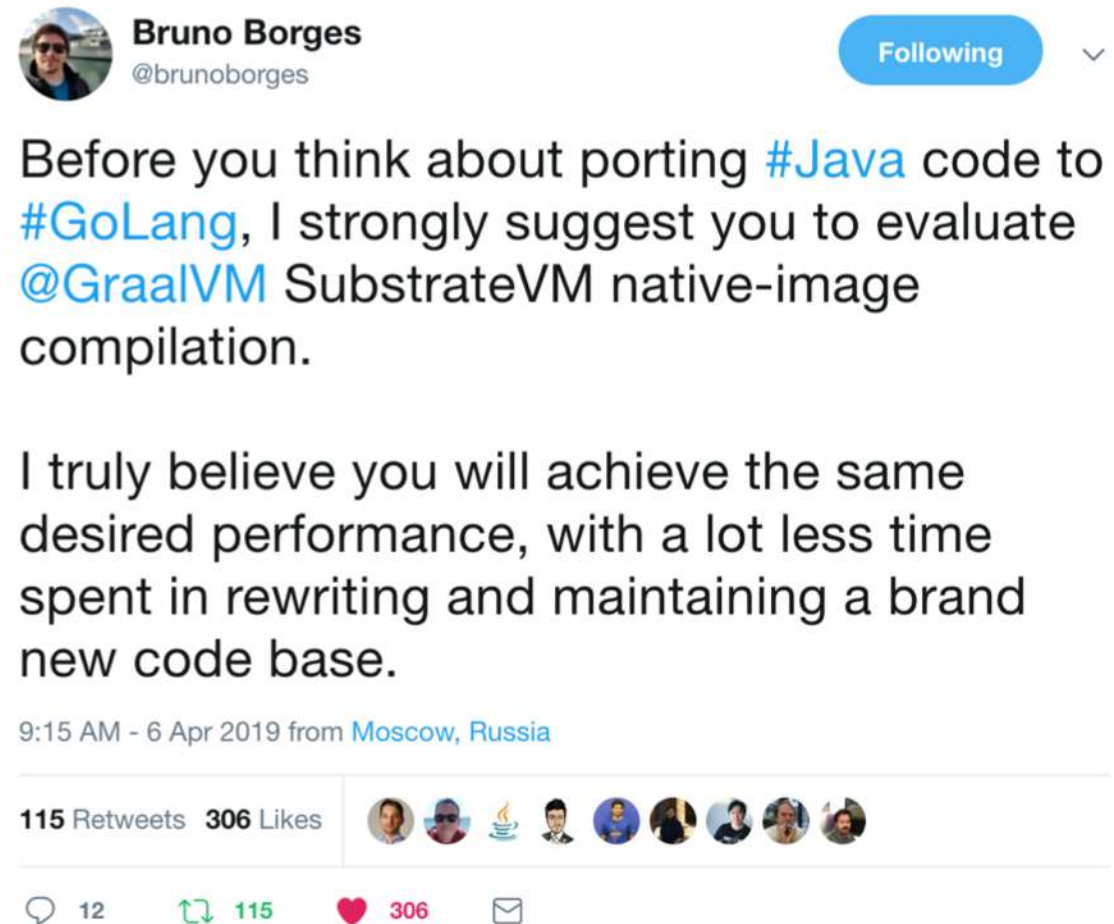
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- Java program, compiled into a standalone native executable;
- Instant startup;
- Low memory footprint;
- AOT-compiled using the GraalVM compiler.

# Get Ready for the Cloud and Microservices

Important evaluation metrics:

- Startup time
- Memory footprint
- Peak requests per MByte-second



A screenshot of a tweet from Bruno Borges (@brunoborges) dated 9:15 AM on April 6, 2019, from Moscow, Russia. The tweet discusses porting Java code to GoLang and recommends evaluating GraalVM SubstrateVM native-image compilation. The tweet has 115 retweets and 306 likes. The interface shows a 'Following' button, a dropdown arrow, and icons for replies, retweets, likes, and direct messages.

**Bruno Borges** @brunoborges Following

Before you think about porting [#Java](#) code to [#GoLang](#), I strongly suggest you to evaluate [@GraalVM](#) SubstrateVM native-image compilation.

I truly believe you will achieve the same desired performance, with a lot less time spent in rewriting and maintaining a brand new code base.

9:15 AM - 6 Apr 2019 from [Moscow, Russia](#)

115 Retweets 306 Likes

12 115 306

# Micronaut



**Devoxx**  
@Devoxx

Micronaut & GraalVM are a match made in heaven, giving you insanely fast startups! How to @  
[jonathangiles.net/natively-compi...](https://jonathangiles.net/natively-compi...)

Devoxx Belgium of course covers these exciting technologies @ [dvbe18.confinabox.com/search?q=graal...](https://dvbe18.confinabox.com/search?q=graal...)



15 Retweets 45 Likes

Create your first Micronaut GraalVM application:

<https://guides.micronaut.io/micronaut-creating-first-graal-app/guide/index.html>





# Helidon

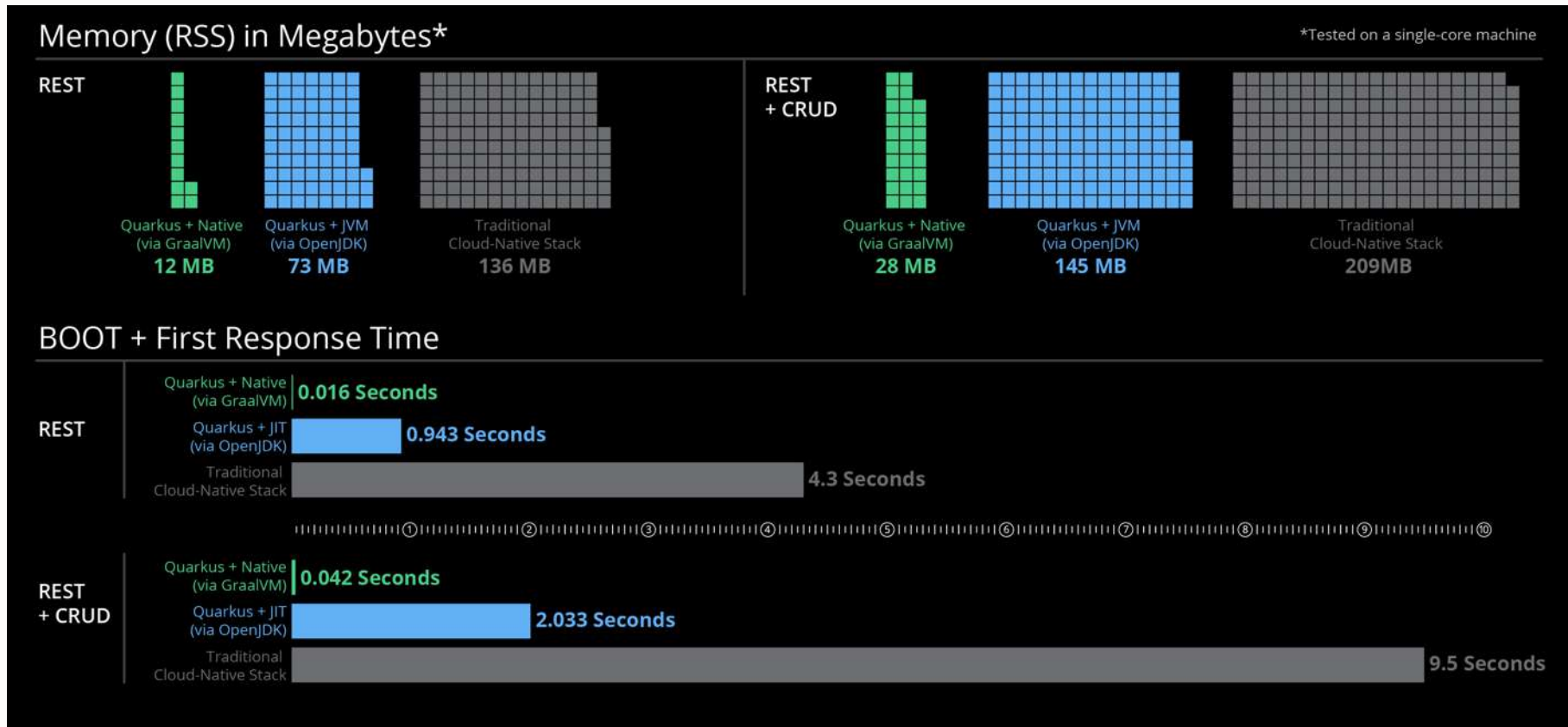
```
└─> ./target/helidon-quickstart-se
2019.07.17 12:52:10 INFO io.helidon.webserver.NettyWebServer !thread!: Version: 1.1.2
2019.07.17 12:52:10 INFO io.helidon.webserver.NettyWebServer !thread!: Channel '@default:0:0:0:0:8080]
WEB server is up! http://localhost:8080/greet
█
```

```
└─> █
Last login: Wed Jul 17 11:58:45 on ttys001
mpredli01@Michaels-MacBook-Pro-4.local ~
└─> curl -X GET http://localhost:8080/greet
{"message":"Hello World!"}█
mpredli01@Michaels-MacBook-Pro-4.local ~
└─> █
```

Helidon and GraalVM:

<https://helidon.io/docs/latest/#/guides/36-graalnative>

# Quarkus



<https://quarkus.io/guides/building-native-image>



# Spring Boot Applications as GraalVM Native Images

**Allows to start applications almost instantly**

Time to first request for Spring Boot 2.2 with Tomcat

Configuration	First request served (ms)
OpenJDK JIT	~2500
GraalVM native	~100

<https://www.youtube.com/watch?v=3eoAxphAUIg>



# Spring Boot Applications as GraalVM Native Images

---

```
Alinas-MacBook-Pro:~/spring-graal-native/spring-graal-native-samples$ ls
commandlinerunner      spring-petclinic-jpa  vanilla-orm2
commandlinerunner-maven springmvc-tomcat      vanilla-rabbit
kotlin-webmvc          vanilla-grpc          vanilla-thymeleaf
logger                 vanilla-jpa           vanilla-tx
messages               vanilla-orm           webflux-netty
```

“Spring Graal Native” project: <https://github.com/spring-projects-experimental/spring-graal-native>

<https://www.youtube.com/watch?v=3eoAxphAUIg>

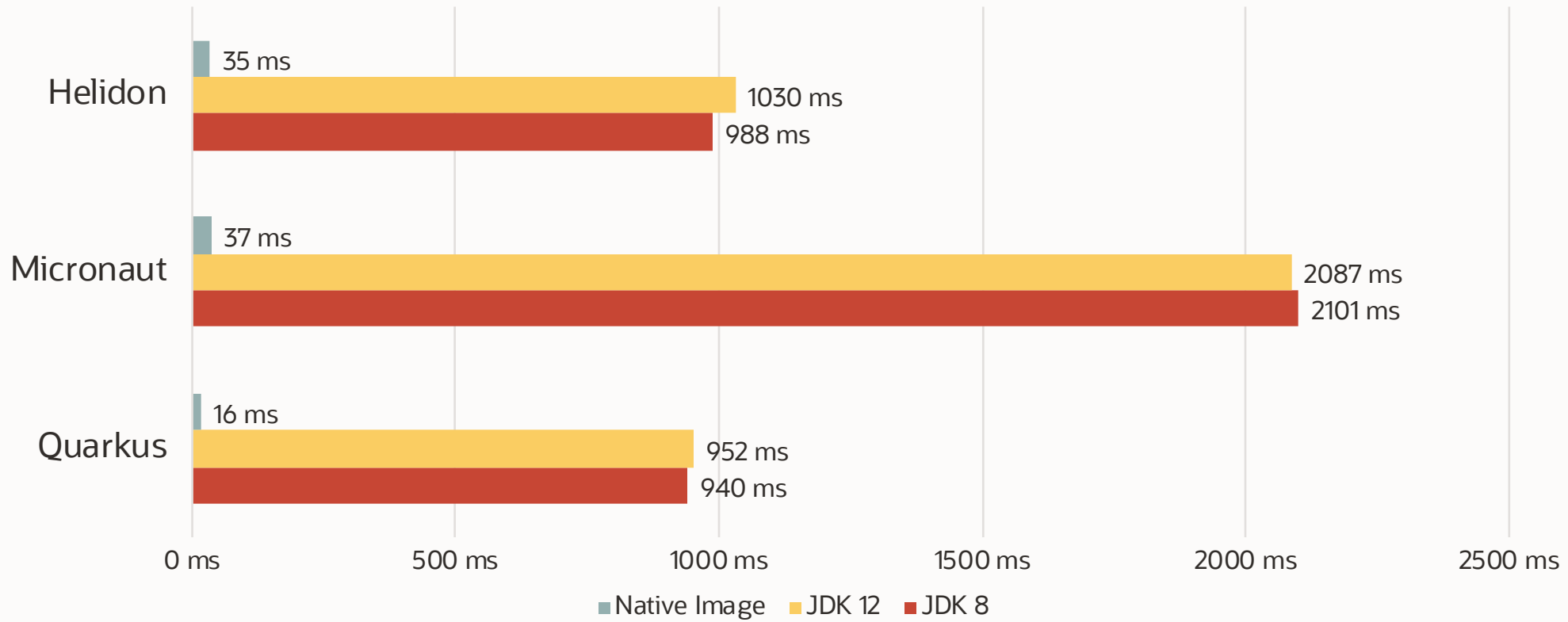


## Demo time

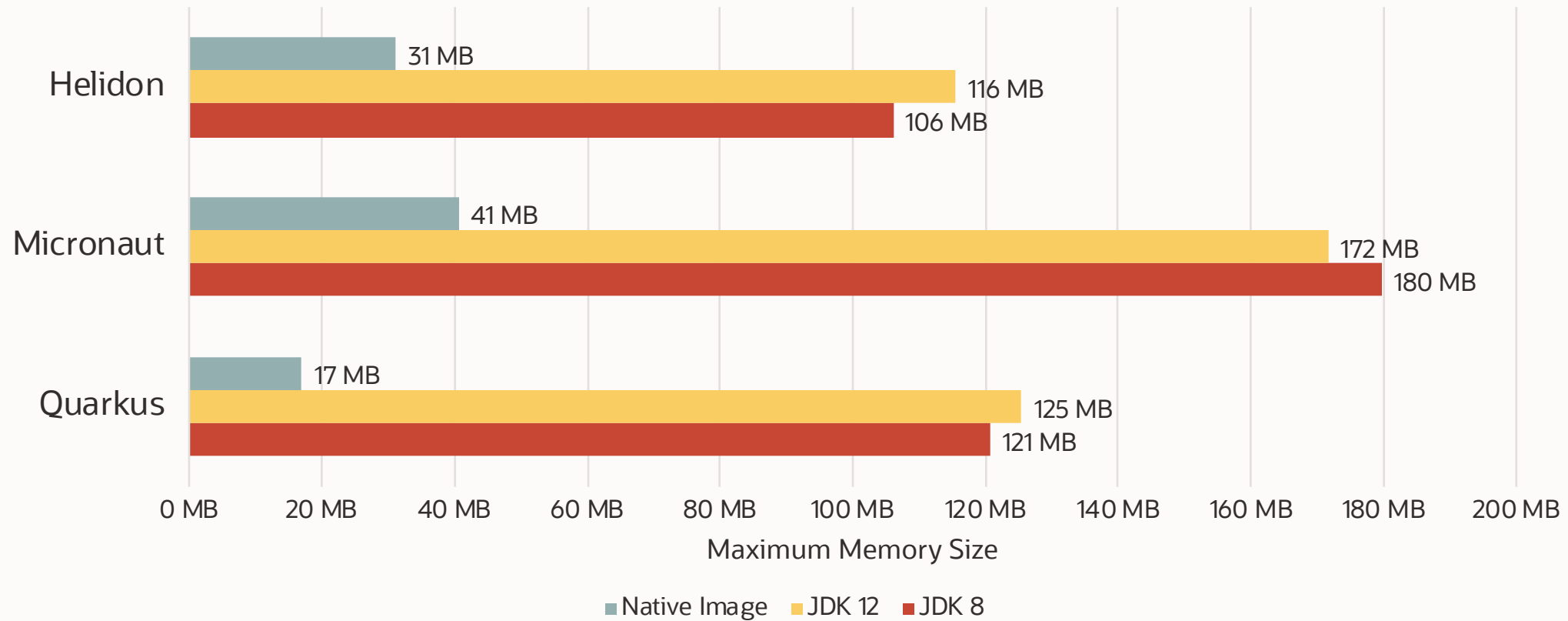
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<https://github.com/spring-projects-experimental/spring-graal-native/>

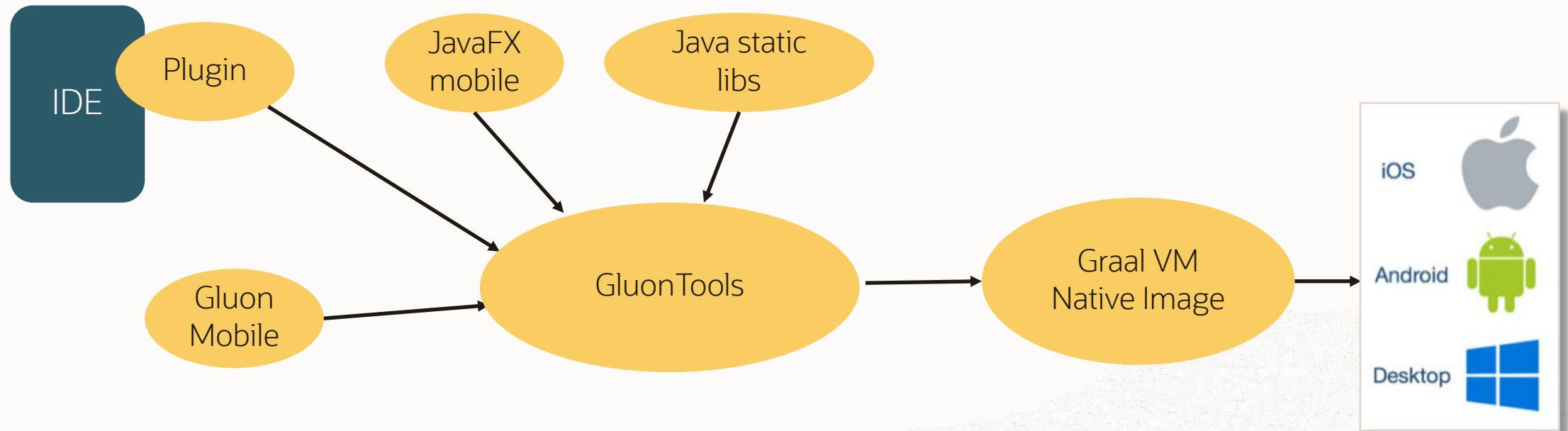
# Microservice Frameworks: Startup Time



# Microservice Frameworks: Memory Usage



# Do even more with GraalVM: Cross-Platform Development





# GraalVM native image for real-world projects

# Jump Start Your Project

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- How do I know quickly if my application will run as a native image?
- Disable fallback image generation
  - `--no-fallback`
- Report unsupported features at run time
  - `--report-unsupported-elements-at-runtime`
- Allow incomplete class path: throw linking errors at run time
  - `--allow-incomplete-classpath`
- Trace reflection, JNI, resource, ... usage on Java HotSpot VM
  - `java -agentlib:native-image-agent=config-output-dir=META-INF/native-image ...`
- Initialize all application classes at run time: default since GraalVM 19.0

# Tracing Agent

---

- Trace reflection, JNI, resource usage on Java HotSpot VM
  - Agent to record usage and produce configuration files for native images
    - `java -agentlib:native-image-agent=config-output-dir=META-INF/native-image ...`
  - Simplify the getting-started process
    - Everything that was executed on the Java HotSpot VM also works in the native image
  - Manual adjustment / addition will still be necessary
    - Unless you have an excellent test suite for your application
- Fun fact: Agent is a Java Native Image
  - JVMTI interface implemented using the low-level C interface of Native Image

# GraalVM Native Image vs GraalVM JIT

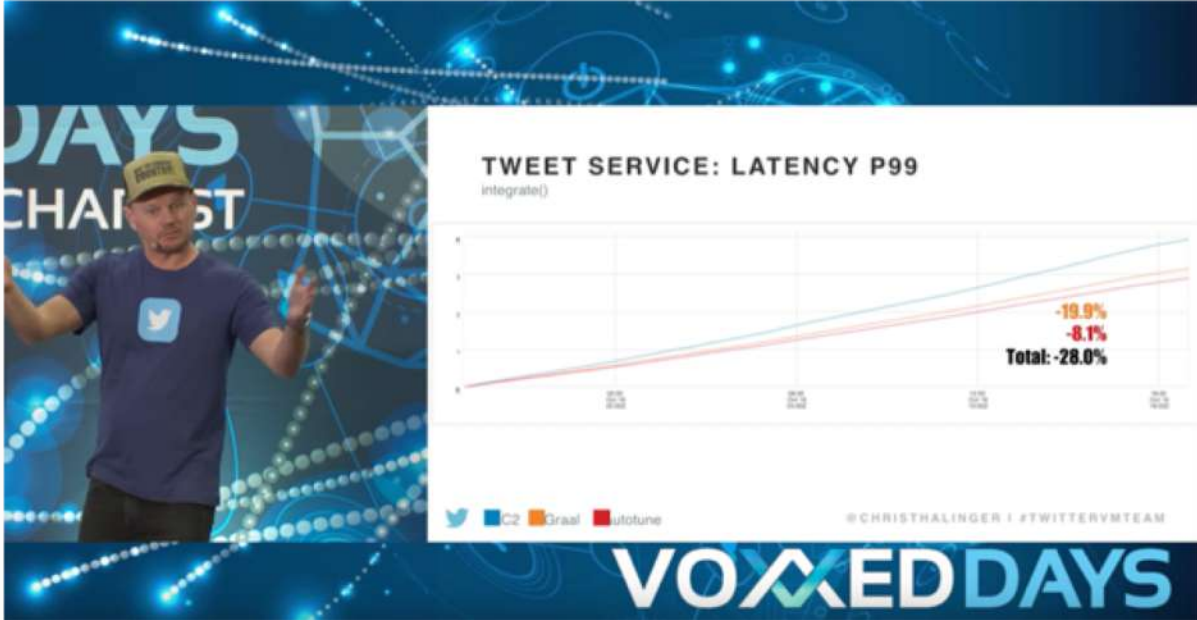
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- Use GraalVM Native Image when
  - Startup time matters
  - Memory footprint matters
    - Small to medium-sized heaps (100 MByte – a few GByte)
  - All code is known ahead of time
- Use GraalVM JIT when
  - Heaps size is large
    - Multiple GByte – TByte heap size
  - Classes are only known at run time





Twitter uses GraalVM compiler in production to run their Scala microservices



- Peak performance: +10%
- Garbage collection time: -25%
- Seamless migration



**ORACLE®**  
Cloud Infrastructure

The rich ecosystem of CUDA-X libraries is now available for GraalVM applications.

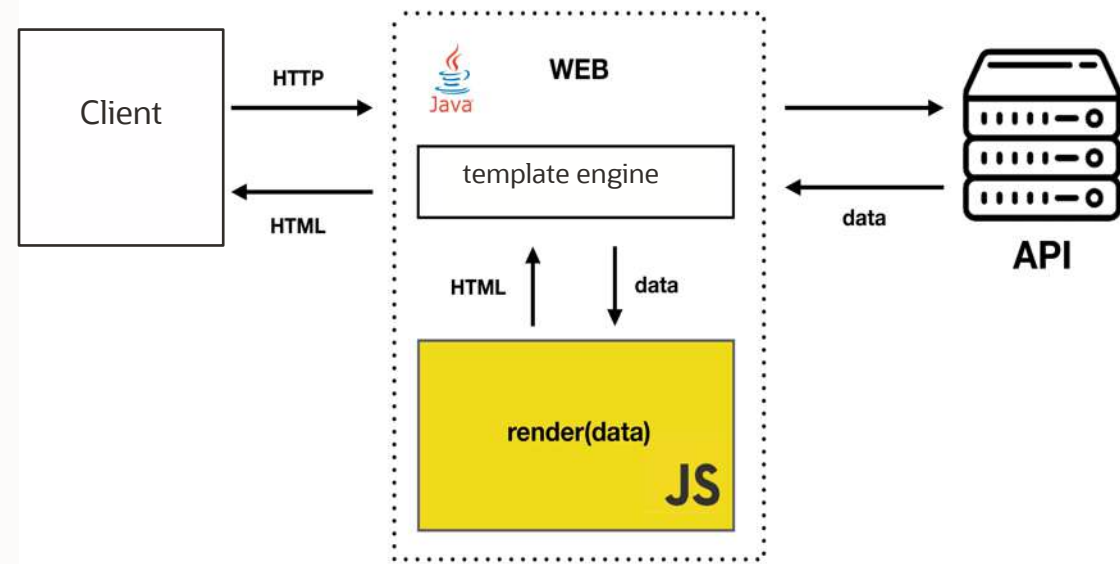
GPU kernels can be directly launched from GraalVM languages such as R, JavaScript, Scala and other JVM-based languages.

Learn more: <https://devblogs.nvidia.com/grcuda-a-polyglot-language-binding-for-cuda-in-graalvm/>





Odnoklassniki use GraalVM in a production Java workload (70 mln users, ~600K req/min, ~7K servers) for React server-side rendering

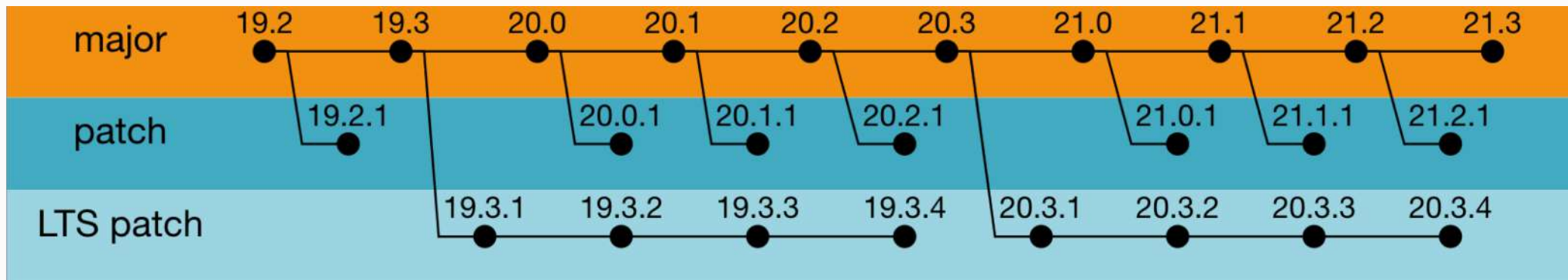




# Project Roadmap

# Version Roadmap

- Predictable release schedule;
- LTS releases: last major release of the year.



<https://www.graalvm.org/docs/release-notes/version-roadmap>

## Recent Updates

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- JDK-11 based builds;
- WebAssembly support;
- Support for JFR in Graal VisualVM;
- Throughput improvements in native images;
- LLVM toolchain;
- VS Code plugin preview;
- Class Initialization changes in native images.

## What's next for GraalVM

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- Extended ARM64 and Windows support;
- Low-latency, high-throughput, and parallel GC for native images;
- Work with the community to support important libraries;
- New languages and platforms;
- Your choice – contribute!



# Contributions are welcome!

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- How to contribute:
- Report an issue: <https://github.com/oracle/graal/issues>
- Submit your PR: <https://github.com/oracle/graal/pulls>
- Extend libraries support: [graalvm.org/docs/reference-manual/compatibility/](https://graalvm.org/docs/reference-manual/compatibility/)
- Contribute to documentation: <https://www.graalvm.org/docs/>

## When you need GraalVM

---

1. High performance for abstractions of any language
2. Low footprint ahead-of-time mode for JVM-based languages
3. Convenient language interoperability and polyglot tooling
4. Simple embeddability in native and managed programs

## What's next for you

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- Download:  
[graalvm.org/downloads](https://graalvm.org/downloads)
- Follow updates:  
[@GraalVM](#) / [#GraalVM](#)
- Get help:
  - [graalvm.org/slack-invitation/](https://graalvm.org/slack-invitation/)
  - [graalvm-users](#)  
[@oss.oracle.com](https://oss.oracle.com)



# Thank you!

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**Alina Yurenko**  
[@alina\\_yurenko](https://twitter.com/alina_yurenko)

