



Scalable String Analysis: An Experience Report

Kostyantyn Vorobyov, Yang Zhao, Padmanabhan Krishnan
Oracle Labs, Brisbane, Australia



String Analysis



- Compute values of string expressions (*hotspots*)
- Relevant for many security analyses
 - SQL injections
 - Improper sanitization
 - Unsafe deserialisation
 - Cross-site scripting
- Received much attention but application to large codebases is still unclear
 - Calculating all possible values is not straightforward
 - Often does not scale up



String Analysis in Java™



Java String Analyser (JSA)

- String Value Flow Graph (SVFG) to model string values
- Transform SVFG into a context-free grammar (CFG)
- Approximate CFG to finite automata
- Used in numerous projects in almost two decades
- Aims to be sound but does not scale to large applications

Other tools (OSA, Violist)

- Similar performance problems

¹Java is a registered trademark of Oracle and/or its affiliates. Other names may be trademarks of their respective owners.

String Analysis of Large Codebases



Heavy-weight analysis not always needed

- SQL queries are often encoded as constants concatenated with variables
- String values could be computed using simpler and more scalable techniques

Oracle Labs String Analyser (OLSA)

- Fast and practical string analysis for large Java applications
 - Focus on scalability
 - Unsound



OLSA: High Level View



- Inspired by JSA
- Per-hotspot SVFG extended with context-sensitivity
- Compute possible values using graph traversal
- Generate a set of concrete values with placeholders for unknown (unresolved) parts, e.g.,
 - “select <XXX> from Users;”



String Value Flow Graph



- Starting from a hotspot build a SVFG via backwards *def-use* analysis for each method
 - *intra-procedural*
- Method-level SVFG's connected via call graph
 - *inter-procedural*, SVFG per hotspot
- Graph nodes
 - Constants
 - String operations (e.g., `concat`, `trim`)
 - Switch nodes for parameters and return values



Computing String Values via Graph Traversal



- Propagate constant strings (or unknown values)
- Apply built-in semantics for supported string operations
- Visit cycles once
- Return all string values reachable from hotspots



Example

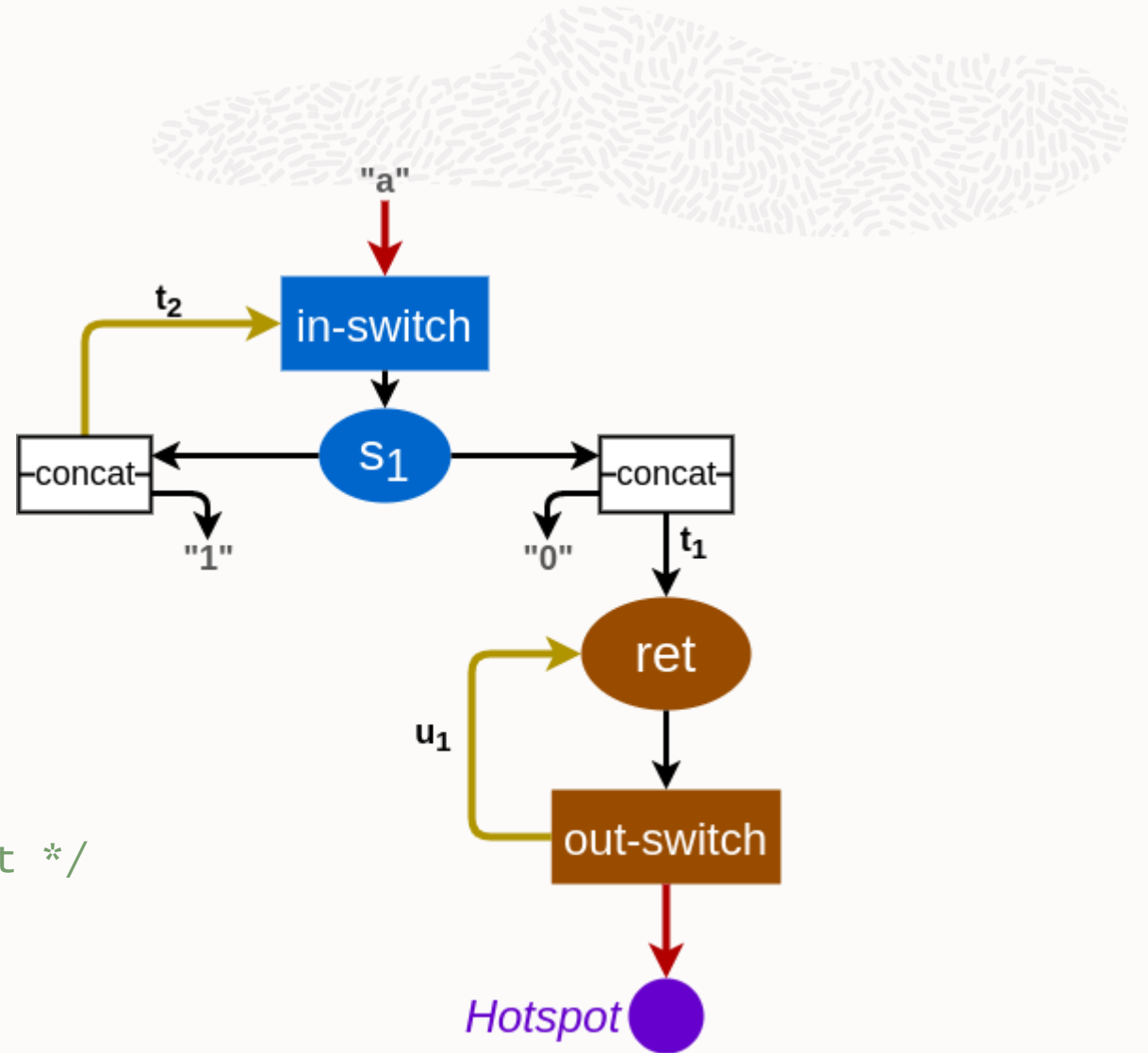


```
String foo(String s1) {  
    if (...) {  
        String t1 = s1 + "0";  
        return t1;  
    } else {  
        String t2 = s1 + "1";  
        String u1 = foo(t2);  
        return u1;  
    }  
}  
...  
String result = foo("a"); /* Hotspot */
```



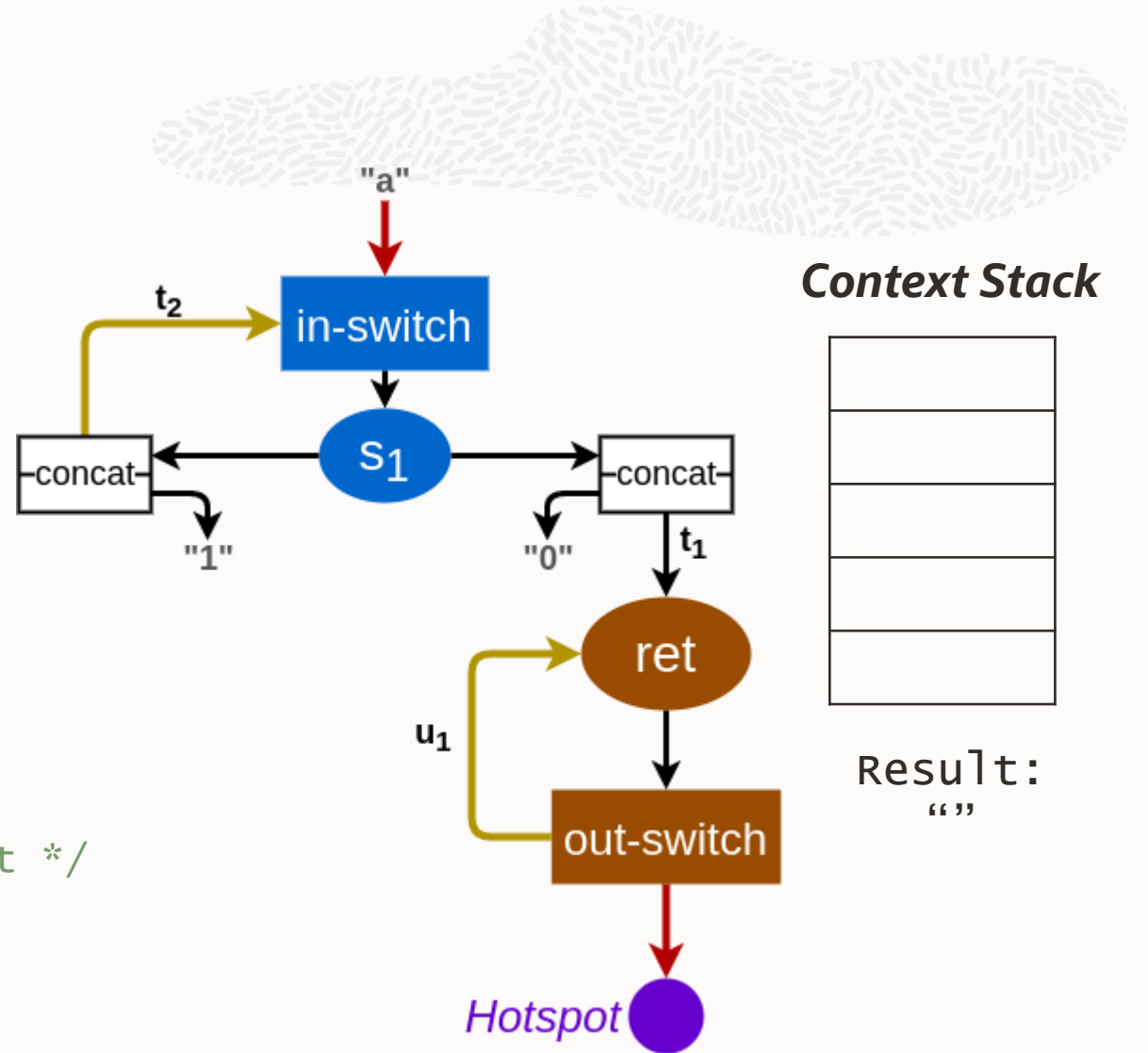
Example

```
String foo(String s1) {  
    if (...) {  
        String t1 = s1 + "0";  
        return t1;  
    } else {  
        String t2 = s1 + "1";  
        String u1 = foo(t2);  
        return u1;  
    }  
}  
...  
String result = foo("a"); /* Hotspot */
```



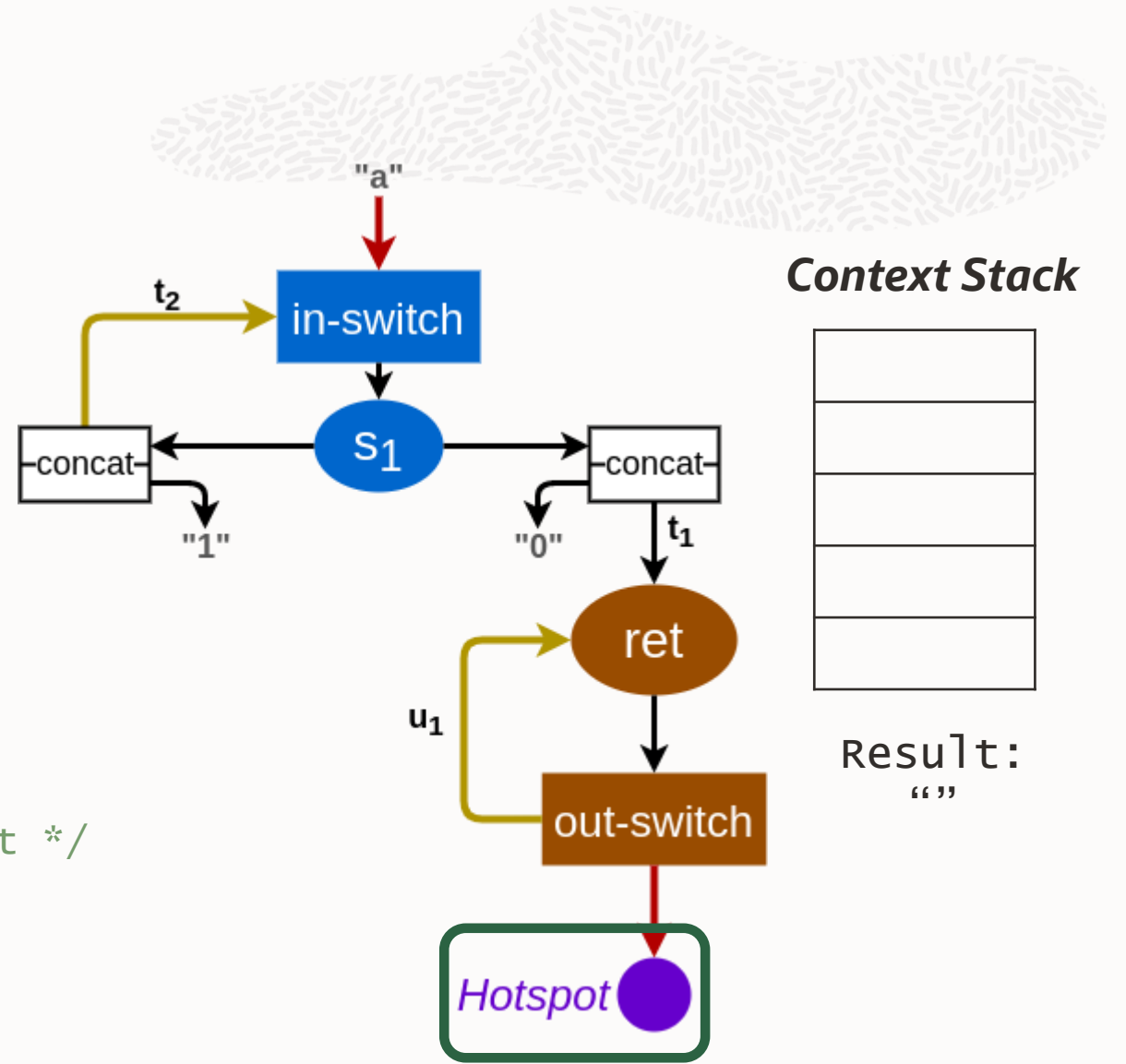
Example

```
String foo(String s1) {  
    if (...) {  
        String t1 = s1 + "0";  
        return t1;  
    } else {  
        String t2 = s1 + "1";  
        String u1 = foo(t2);  
        return u1;  
    }  
}  
...  
String result = foo("a"); /* Hotspot */
```



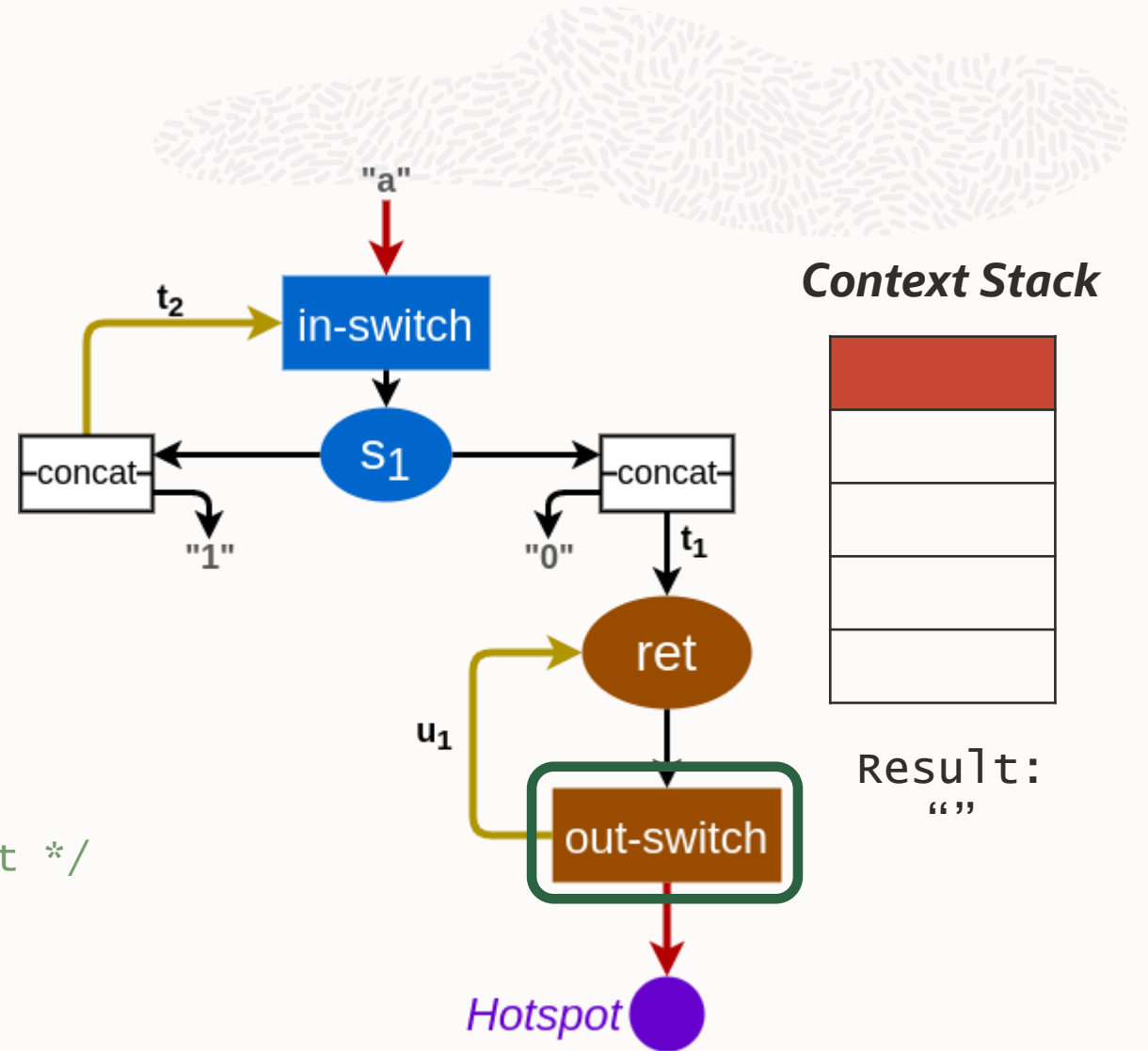
Example

```
String foo(String s1) {  
    if (...) {  
        String t1 = s1 + "0";  
        return t1;  
    } else {  
        String t2 = s1 + "1";  
        String u1 = foo(t2);  
        return u1;  
    }  
}  
...  
String result = foo("a"); /* Hotspot */
```



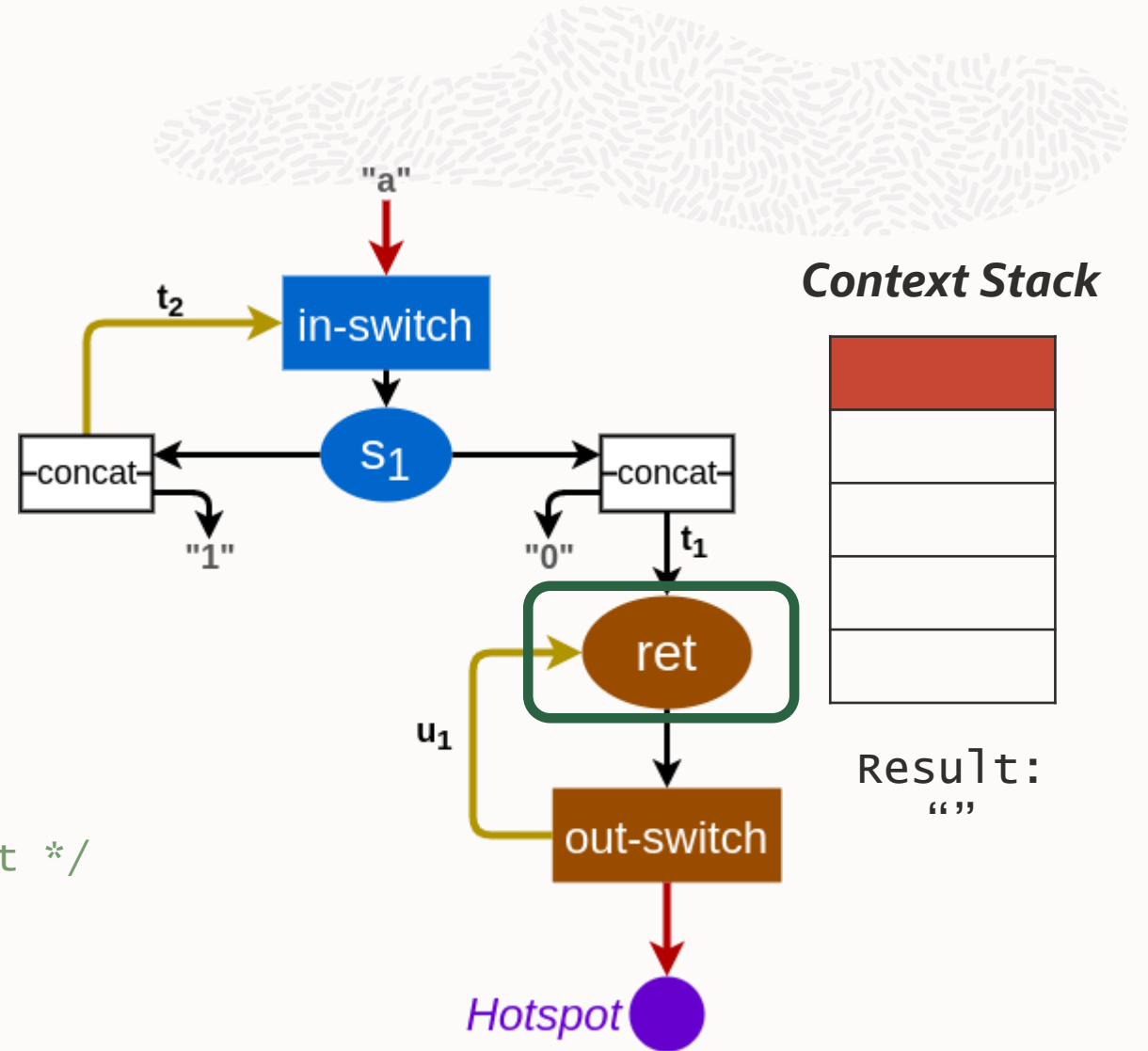
Example

```
String foo(String s1) {  
    if (...) {  
        String t1 = s1 + "0";  
        return t1;  
    } else {  
        String t2 = s1 + "1";  
        String u1 = foo(t2);  
        return u1;  
    }  
}  
...  
String result = foo("a"); /* Hotspot */
```



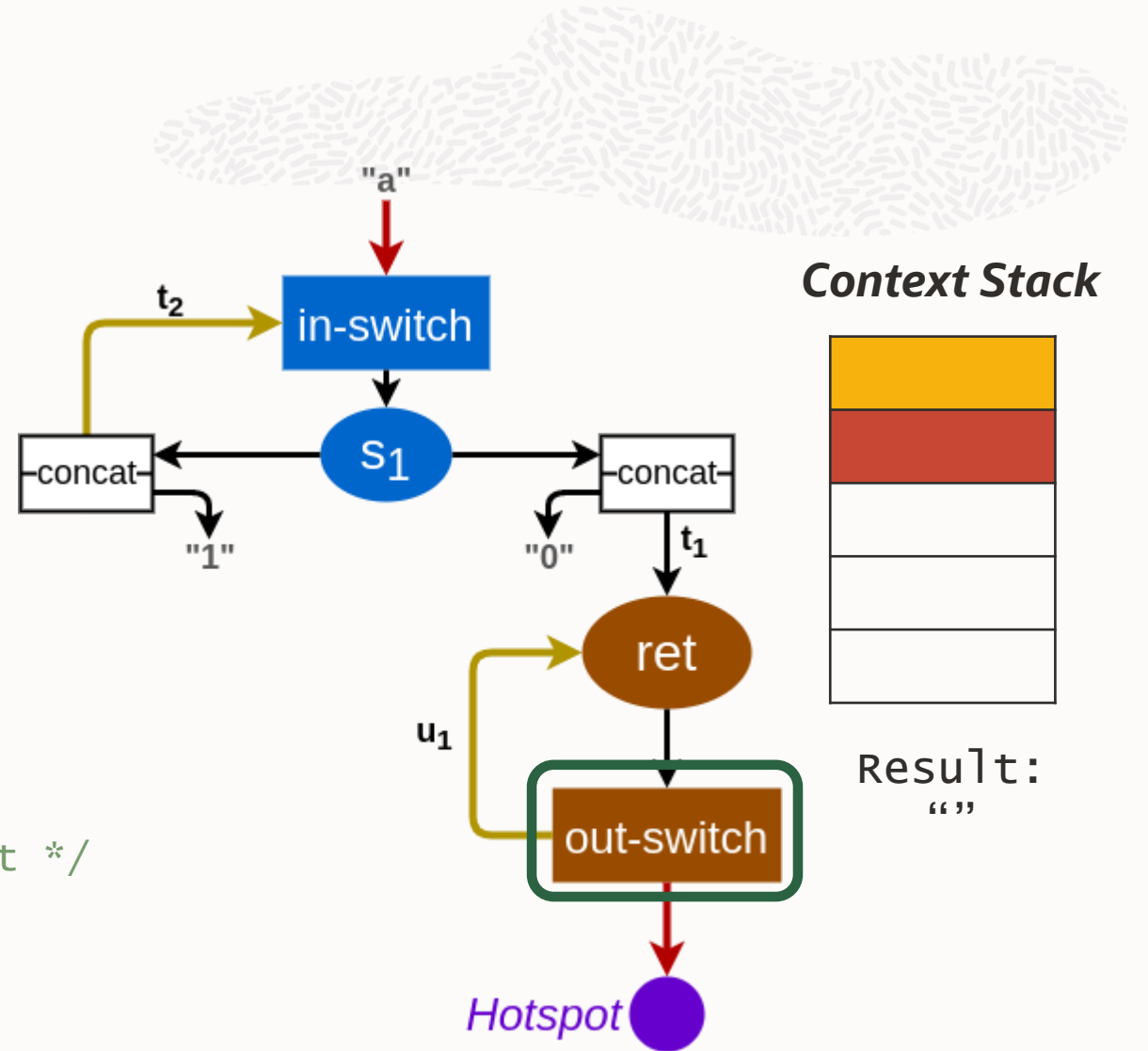
Example

```
String foo(String s1) {  
    if (...) {  
        String t1 = s1 + "0";  
        return t1;  
    } else {  
        String t2 = s1 + "1";  
        String u1 = foo(t2);  
        return u1;  
    }  
}  
...  
String result = foo("a"); /* Hotspot */
```



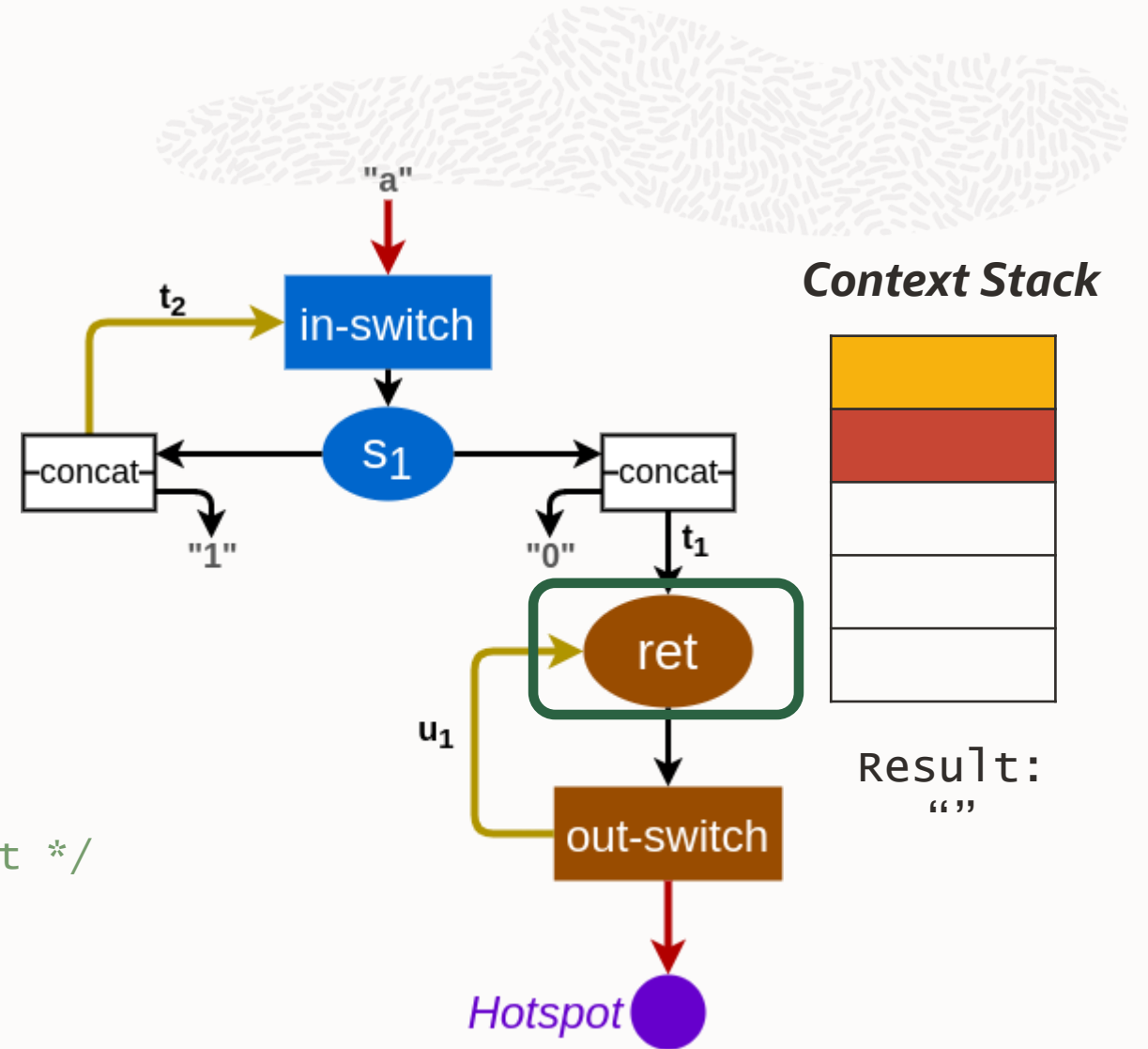
Example

```
String foo(String s1) {  
  if (...) {  
    String t1 = s1 + "0";  
    return t1;  
  } else {  
    String t2 = s1 + "1";  
    String u1 = foo(t2);  
    return u1;  
  }  
}  
...  
String result = foo("a"); /* Hotspot */
```



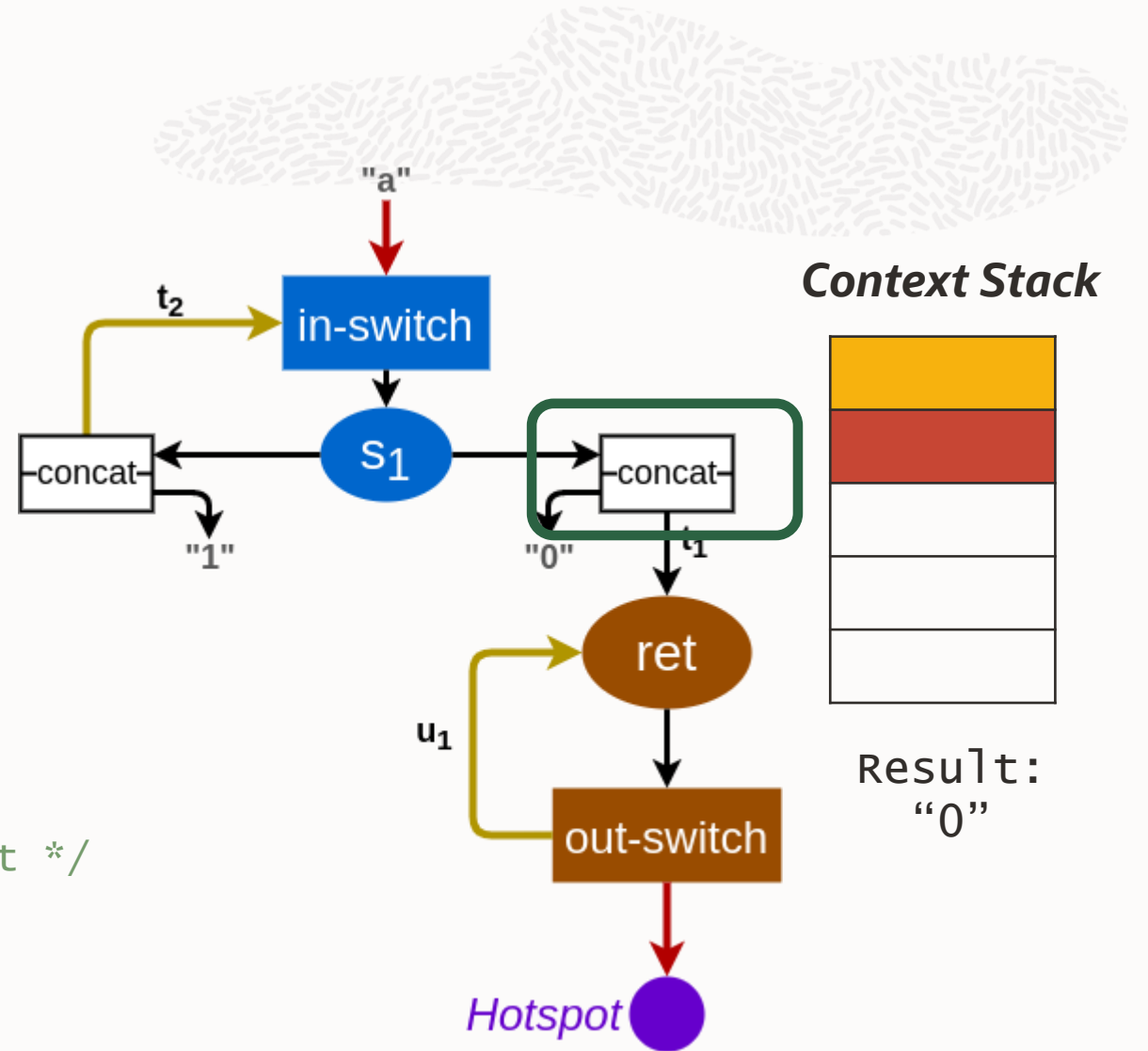
Example

```
String foo(String s1) {  
    if (...) {  
        String t1 = s1 + "0";  
        return t1;  
    } else {  
        String t2 = s1 + "1";  
        String u1 = foo(t2);  
        return u1;  
    }  
}  
...  
String result = foo("a"); /* Hotspot */
```



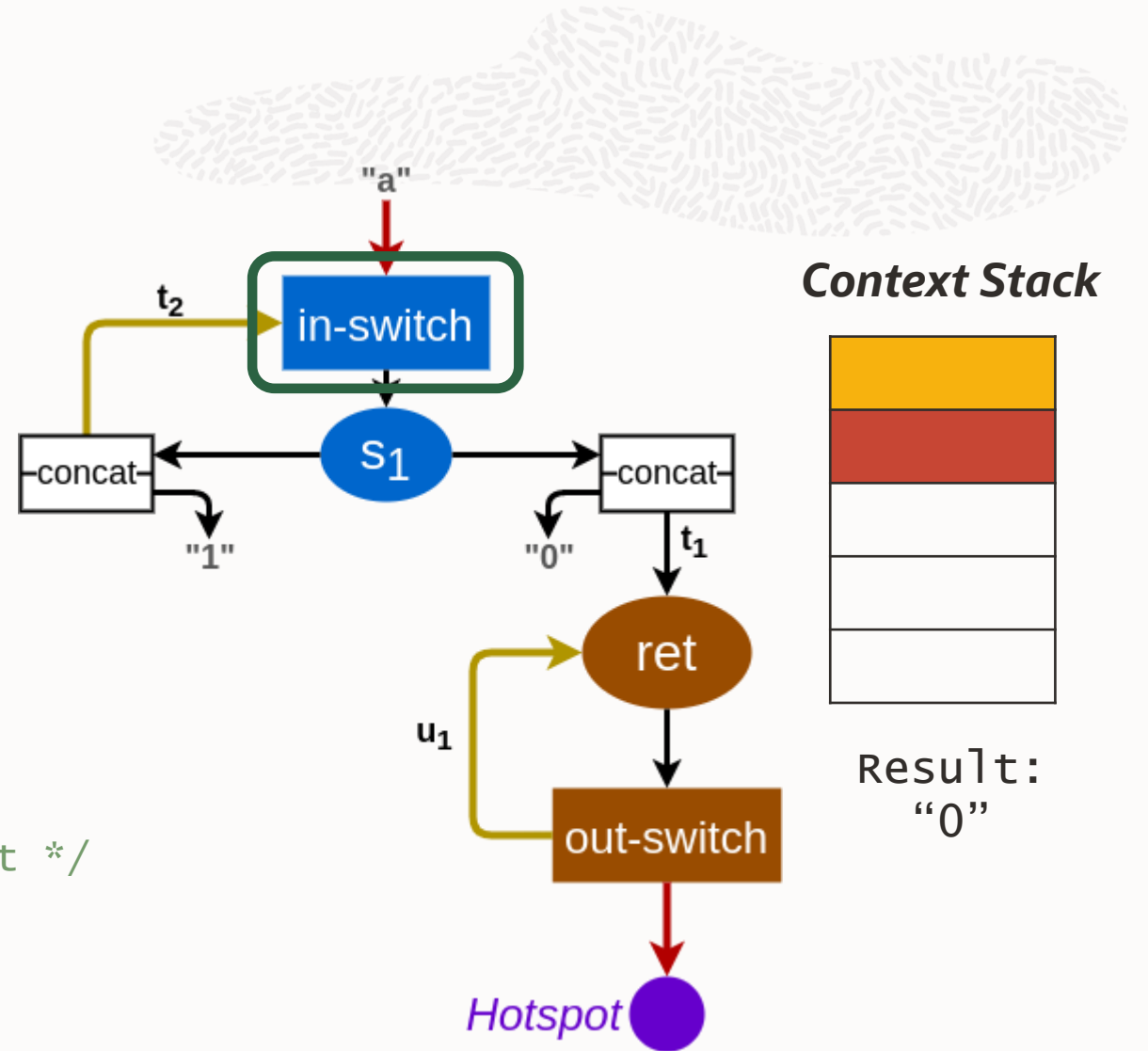
Example

```
String foo(String s1) {  
    if (...) {  
        String t1 = s1 + "0";  
        return t1;  
    } else {  
        String t2 = s1 + "1";  
        String u1 = foo(t2);  
        return u1;  
    }  
}  
...  
String result = foo("a"); /* Hotspot */
```



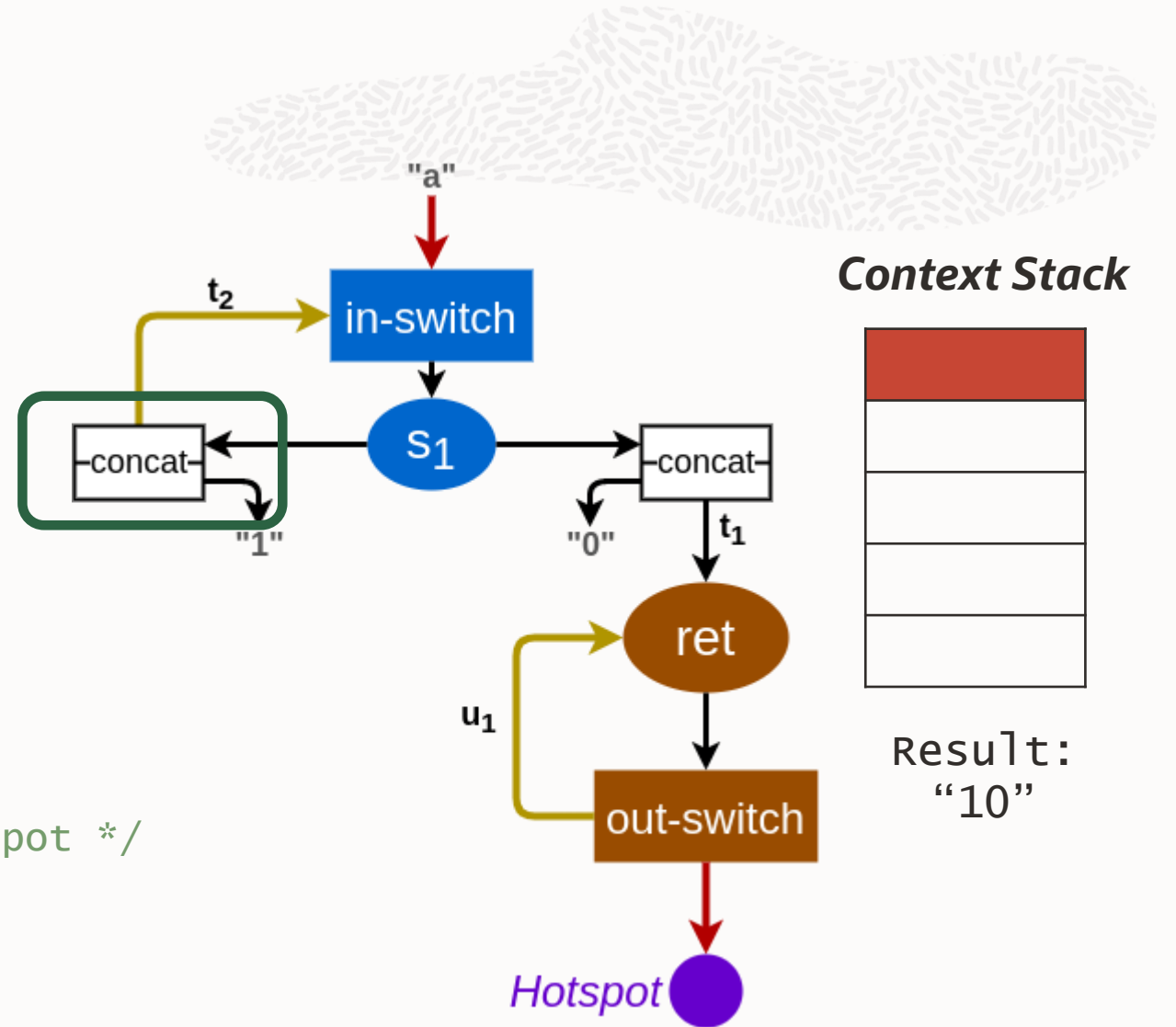
Example

```
String foo(String s1) {  
    if (...) {  
        String t1 = s1 + "0";  
        return t1;  
    } else {  
        String t2 = s1 + "1";  
        String u1 = foo(t2);  
        return u1;  
    }  
}  
...  
String result = foo("a"); /* Hotspot */
```



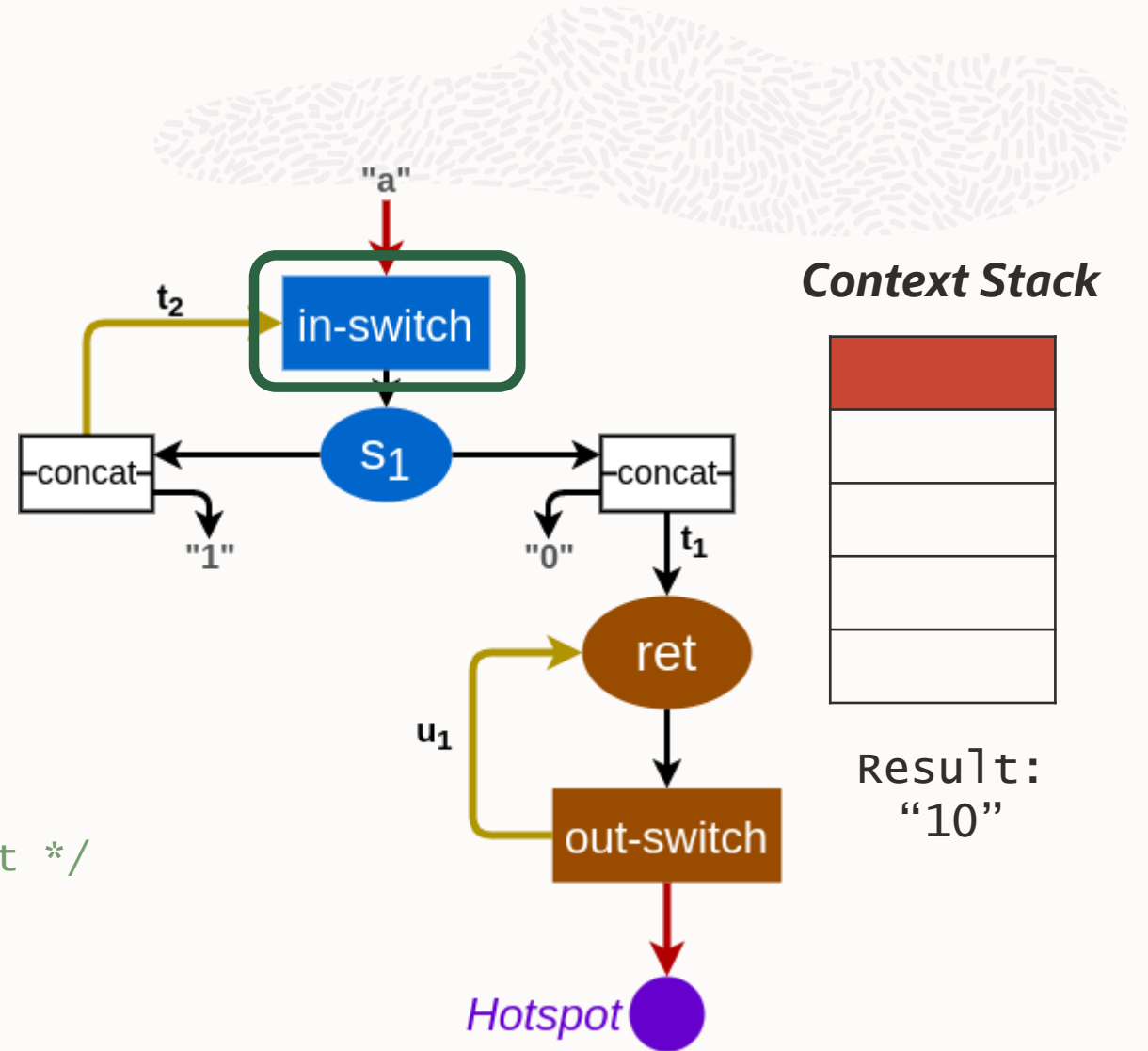
Example

```
String foo(String s1) {  
  if (...) {  
    String t1 = s1 + "0";  
    return t1;  
  } else {  
    String t2 = s1 + "1";  
    String u1 = foo(t2);  
    return u1;  
  }  
}  
...  
String result = foo("a"); /* Hotspot */
```



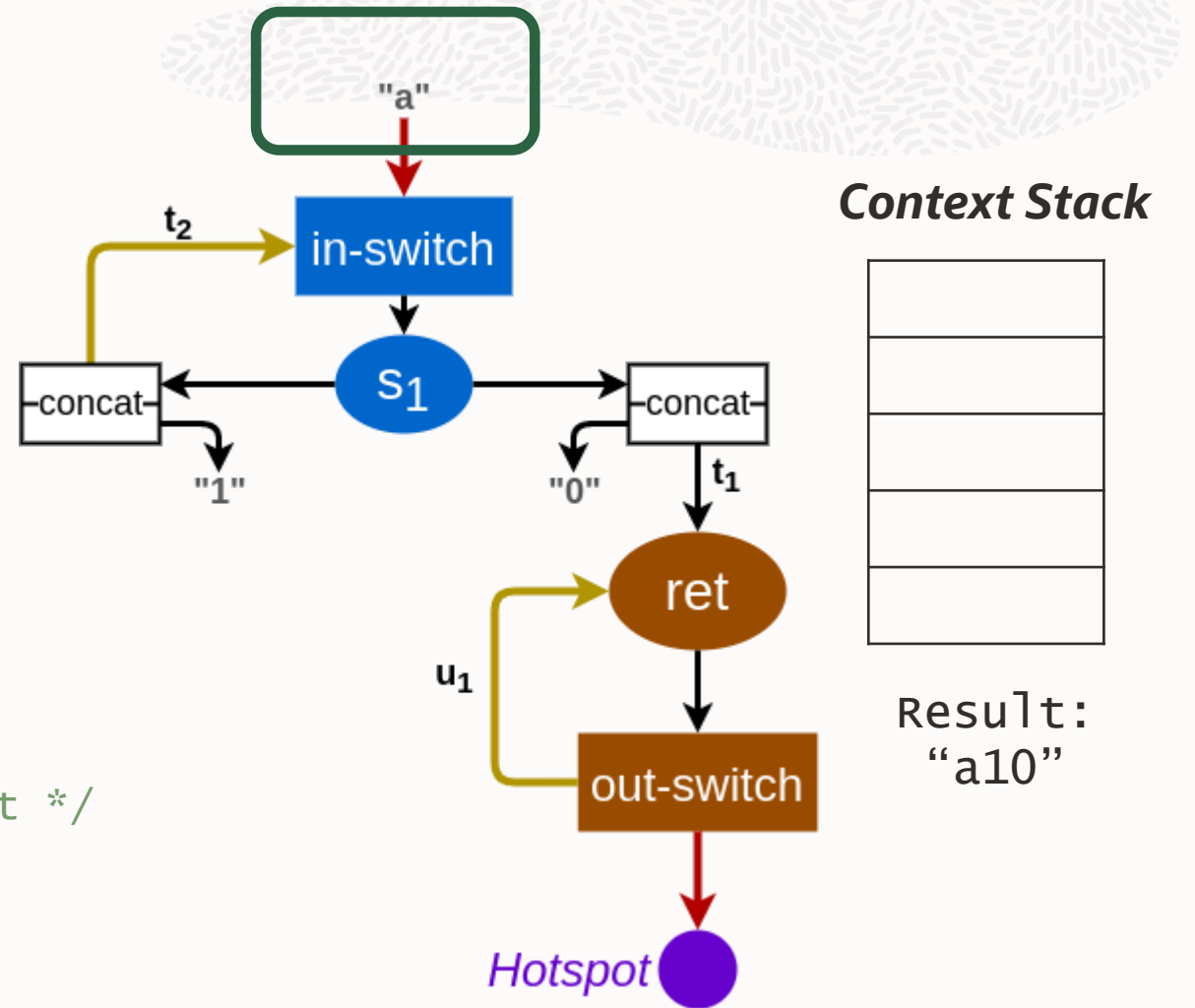
Example

```
String foo(String s1) {  
    if (...) {  
        String t1 = s1 + "0";  
        return t1;  
    } else {  
        String t2 = s1 + "1";  
        String u1 = foo(t2);  
        return u1;  
    }  
}  
...  
String result = foo("a"); /* Hotspot */
```



Example

```
String foo(String s1) {  
    if (...) {  
        String t1 = s1 + "0";  
        return t1;  
    } else {  
        String t2 = s1 + "1";  
        String u1 = foo(t2);  
        return u1;  
    }  
}  
...  
String result = foo("a"); /* Hotspot */
```



Experiments



Precision

- Comparison with JSA
- Benchmarks from the DaCapo Suite
- JSA Unit tests

Scalability

- Large internal enterprise system consisting of smaller applications

JSA Unit Tests



- 303 small test programs from JSA test suite
- Single hotspot with hard-coded inputs
- Outputs the exact set of strings an ideal analysis should compute

Category	OLSA	JSA
Exact match	15%	32%
Partial	17%	30%
Incorrect	68%	38%

- JSA was more precise with 62% of fully and partially resolved strings
- OLSA could not correctly identify strings in 68%
 - Reason: lack of support for arrays, data-structures, class fields, global variables



DaCapo



- Hotspot configuration
 - Print functions from `java.io`, `javax.servlet.jsp`
 - `java.class.forName`

Benchmark	Hotspots	JSA Runtime	OLSA Runtime
Entire codebase	4,304	-	8.77s
bloat	748	5m 24s	0.66s
avrora	40	15m 41s	0.25s
sunflow	91	1m 38s	0.08s



DaCapo (cont.)



Benchmark	JSA Resolved		OLSA Resolved	
	Fully	Partially	Fully	Partially
xalan	-	-	40%	36%
derby	-	-	30%	47%
cassandra	-	-	34%	24%
bloat	53%	30%	36%	58%
avrora	43%	28%	38%	45%
sunflow	65%	4%	64%	4%

- Both tools resolved approx. 70% of hotspots
- In avrora and sunflow OLSA resolved more strings overall but only partially
- JSA fully resolved more strings than OLSA



Commercial System: SQL Injections



- 32 MLoC Enterprise system consisting of smaller applications
- Hotspot configuration
 - Java JDBC query methods (e.g., `java.sql.executeQuery`)
 - Motivated by client security analysis where string arguments should not be tainted

Size (KLoC)	Hotspots	OSLA Runtime	Resolved
Entire codebase	33,966	2h 25m	78.8%
3,048	5,896	12m	61.5%
1,821	3,270	6m	85.1%
953	2,248	15m	81.5%
858	2,059	10m	55.3%



Conclusion



- Computing precise string expressions is not always useful
 - For specific (e.g., security) problems simpler (but faster) analysis suffices
- Intra-procedural data-flow with context-sensitivity gives necessary scalability
 - OSLA can analyze large codebases with approx. 80% of strings resolved
 - Unresolved strings can be addressed by adding more features (e.g., field sensitivity)



Thank you



ORACLE